

LINEAR ALGEBRA: LECTURE 8

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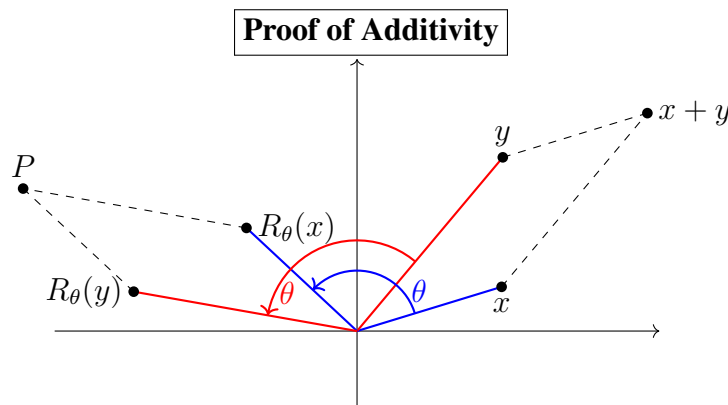
Last time we considered (a special case of) the rotation map

$$R_\theta : \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

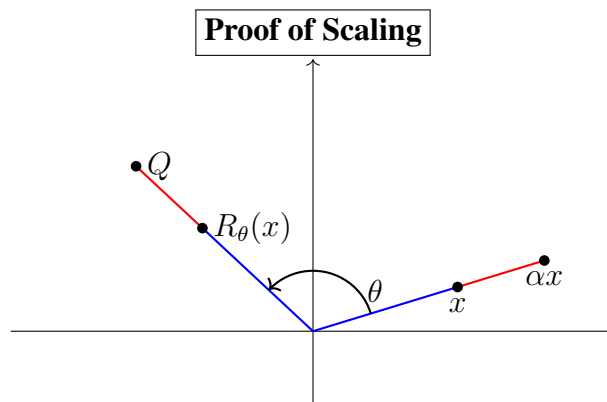
which rotates the plane counterclockwise about the origin by angle θ . Today we explored two questions:

- (1) Is R_θ linear?
- (2) Can we find a nice formula for $R_\theta(x, y)$?

Some of you suggested a geometric approach. The main idea, captured in the illustrations below, is that R_θ is a *rigid motion*: it doesn't affect shapes, and more precisely, moves shapes to congruent shapes. This gives two ways to describe rotated image of points like $x + y$ and αx :



On one hand, $P = R_\theta(x + y)$. On the other, $P = R_\theta(x) + R_\theta(y)$.



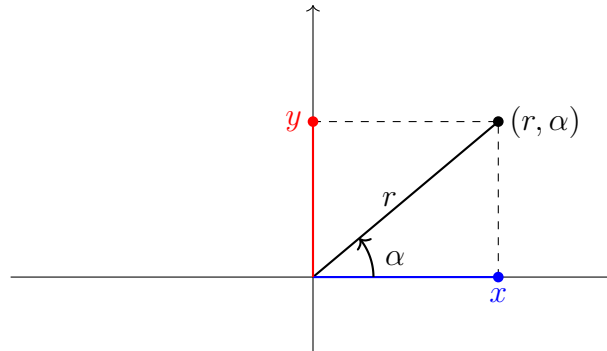
On one hand, $Q = R_\theta(\alpha x)$. On the other, $Q = \alpha R_\theta(x)$.

These pictures give an appealing way to think about the problem, not only because they're pretty, but because they give a sense of *why* R_θ must be additive and scale. However, they're unsatisfying in a different way: it's difficult to tell how rigorous they are. For example, do these pictures represent the general situation? The illustration of additivity does not: what if x and y are collinear with the origin? And how do we know that there aren't some other configurations of x and y which behave differently than the above pictures suggest?

A different approach combines geometry with algebra. Given a point $(x, y) \in \mathbb{R}^2$, write it in polar coordinates as (r, α) , say. We can convert back and forth between rectangular and polar coordinates using the following dictionary:

$$\begin{aligned} x &= r \cos \alpha & y &= r \sin \alpha \\ r &= \sqrt{x^2 + y^2} & \alpha &= \arctan(y/x) \end{aligned}$$

All these formulas can be read off from the following picture:



The point (x, y) labelled in polar coordinates as (r, α) .

The advantage of working in polar coordinates is that rotation becomes easy: we have

$$R_\theta(x, y) = (r, \theta + \alpha)$$

where the right hand side is in polar. Translating this back to rectangular coordinates, we find

$$R_\theta(x, y) = (r \cos(\theta + \alpha), r \sin(\theta + \alpha)).$$

Although technically this tells us where $R_\theta(x, y)$ is located, it's not a very satisfying answer because it's not in terms of x and y . This is easy to rectify using trig addition rules:

$$\begin{aligned} R_\theta(x, y) &= (r \cos(\alpha + \theta), r \sin(\alpha + \theta)) \\ &= (r(\cos \alpha \cos \theta - \sin \alpha \sin \theta), r(\sin \alpha \cos \theta + \cos \alpha \sin \theta)) \\ &= (x \cos \theta - y \sin \theta, x \sin \theta + y \cos \theta) \end{aligned}$$

This formula will allow us to easily prove the linearity of R_θ . More importantly, it will give us a hint about the structure of linear maps from $\mathbb{R}^2 \rightarrow \mathbb{R}^2$. We'll pick this up next lecture.