

SECTION 2.5: PROPERTIES OF THE DERIVATIVE

THM: PROPERTIES OF THE DERIVATIVE:

Assume $f, g: U \subset \mathbb{R}^n \rightarrow \mathbb{R}^m$ diff at \vec{x}_0 , let c be a constant.

- Const Rule: $h(\vec{x}) = c f(\vec{x})$ Then $Dh(\vec{x}_0) = c Df(\vec{x}_0)$
- Sum Rule: $h(\vec{x}) = f(\vec{x}) + g(\vec{x})$ Then $Dh(\vec{x}_0) = Df(\vec{x}_0) + Dg(\vec{x}_0)$
- Product Rule: $m=1$, $h(\vec{x}) = f(\vec{x})g(\vec{x})$ Then $Dh(\vec{x}_0) = \frac{Df(\vec{x}_0)g(\vec{x}_0)}{g(\vec{x}_0)} + f(\vec{x}_0)Dg(\vec{x}_0)$
- Quotient Rule: $m=1$, $h(\vec{x}) = \frac{f(\vec{x})}{g(\vec{x})}$ Then $Dh(\vec{x}_0) = \frac{Df(\vec{x}_0)g(\vec{x}_0) - f(\vec{x}_0)Dg(\vec{x}_0)}{g(\vec{x}_0)^2}$

Example: $f(x, y, z) = x^2 + y^2 + z^2$ $g(x) = x^3 + y^3$

$$h(x, y, z) = f(x, y, z) g(x, y, z) = x^5 + x^3 y^2 + x^3 z^2 \\ + x^2 y^3 + y^5 + z^2 y^3$$

$$Dh(x, y, z) = \left(\frac{\partial h}{\partial x}, \frac{\partial h}{\partial y}, \frac{\partial h}{\partial z} \right) = \left(5x^4 + 3x^2 y^2 + 3x^2 z^2 + 2xy^3, \right. \\ \left. 2x^3 y + 3x^2 y^2 + 5y^4 + 3z^2 y^2, \right. \\ \left. 2x^3 z + 2z^2 y^3 \right)$$

$$\overset{\textcircled{D}}{Df}(x, y, z) = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right) = (2x, 2y, 2z) \quad f(x, y, z) = x^2 + y^2 + z^2$$

$$Dg(x, y, z) = \left(\frac{\partial g}{\partial x}, \frac{\partial g}{\partial y}, \frac{\partial g}{\partial z} \right) = (3x^2, 3y^2, 0)$$

$$Df(x, y, z) Dg(x, y, z) + f(x, y, z) Dg(x, y, z) = (2x, 2y, 2z) * (x^3 + y^3, 0) \\ + (x^2 + y^2 + z^2) * (3x^2, 3y^2, 0)$$

$$= (2x^5 + 2x^3 y^2 + 2x^3 z^2, 0) \\ = (5x^4 + 3x^2 y^2 + 3x^2 z^2 + 2xy^3, 5y^4 + 2x^3 y + 3x^2 y^2 + 3z^2 y^2, 2x^3 z + 2y^3 z)$$

↳ Note agree. Faster is to note symmetry in $x \rightarrow y$ and $y \rightarrow x$

SECTION 2.5 : (CONT)

Proof of product rule

↳ Use powerful technique of adding zero!

$$\lim_{\vec{x} \rightarrow \vec{x}_0} \frac{\|f(\vec{x})g(\vec{x}) - f(\vec{x}_0)g(\vec{x}_0) - [Df(\vec{x}_0)g(\vec{x}_0) + f(\vec{x}_0)Dg(\vec{x}_0)](\vec{x} - \vec{x}_0)\|}{\|\vec{x} - \vec{x}_0\|}$$

↳ add $-f(\vec{x}_0)g(\vec{x}) + f(\vec{x}_0)g(\vec{x})$

use triangle inequality: $\|\vec{P} + \vec{Q}\| \leq \|\vec{P}\| + \|\vec{Q}\|$

$$\leq \lim_{\vec{x} \rightarrow \vec{x}_0} \frac{\|[f(\vec{x}) - f(\vec{x}_0) - Df(\vec{x}_0)(\vec{x} - \vec{x}_0)]\| \|g(\vec{x})\|}{\|\vec{x} - \vec{x}_0\|}$$

$$+ \lim_{\vec{x} \rightarrow \vec{x}_0} \frac{\|Df(\vec{x}_0)(g(\vec{x}) - g(\vec{x}_0))(\vec{x} - \vec{x}_0)\|}{\|\vec{x} - \vec{x}_0\|}$$

$$+ \lim_{\vec{x} \rightarrow \vec{x}_0} \frac{\|f(\vec{x}_0)\| \|g(\vec{x}) - g(\vec{x}_0) - Dg(\vec{x}_0)(\vec{x} - \vec{x}_0)\|}{\|\vec{x} - \vec{x}_0\|}$$

and each piece tends to zero.



SECTION 2.5 (CONT)

THM: THE CHAIN RULE: $f: \text{open } V \subset \mathbb{R}^m \rightarrow \mathbb{R}^p$ and $g: \text{open } U \subset \mathbb{R}^n \rightarrow \mathbb{R}^m$ with $g(U) \subset V$. Suppose g is diff at \vec{x}_0 and f is diff at $\vec{y}_0 = g(\vec{x}_0)$. Then $h(\vec{x}) = (f \circ g)(\vec{x}) = f(g(\vec{x}))$ is diff at \vec{x}_0 and $Dh(\vec{x}_0) = Df(\vec{y}_0) Dg(\vec{x}_0)$

Example: $g(x, y) = (\cos x, \sin x, y)$

$$f(u, v, w) = u^2 + v^2 + uvw$$

$$\begin{aligned} h(x, y) &= f(g(x, y)) = f(\cos x, \sin x, y) \\ &= \cos^2 x + \sin^2 x + \cos x \cdot \sin x \cdot y \end{aligned}$$

$$(Dh)(x, y) = \left(\frac{\partial h}{\partial x}, \frac{\partial h}{\partial y} \right) = ((-\sin^2 x + \cos^2 x)y, \cos x \cdot \sin x)$$

$$Dg(x, y) = \begin{pmatrix} \frac{\partial g_1}{\partial x} & \frac{\partial g_1}{\partial y} \\ \frac{\partial g_2}{\partial x} & \frac{\partial g_2}{\partial y} \\ \frac{\partial g_3}{\partial x} & \frac{\partial g_3}{\partial y} \end{pmatrix} = \begin{pmatrix} -\sin x & 0 \\ \cos x & 0 \\ 0 & 1 \end{pmatrix}$$

$$Dg(x, y) = \begin{pmatrix} \cancel{\frac{\partial g_1}{\partial x}} & \cancel{\frac{\partial g_1}{\partial y}} \\ \cancel{\frac{\partial g_2}{\partial x}} & \cancel{\frac{\partial g_2}{\partial y}} \\ \cancel{\frac{\partial g_3}{\partial x}} & \cancel{\frac{\partial g_3}{\partial y}} \end{pmatrix}$$

$$Dg(x, y) = \begin{pmatrix} \frac{\partial g_1}{\partial x} & \frac{\partial g_1}{\partial y} \\ \frac{\partial g_2}{\partial x} & \frac{\partial g_2}{\partial y} \\ \frac{\partial g_3}{\partial x} & \frac{\partial g_3}{\partial y} \end{pmatrix} = \begin{pmatrix} -\sin x, 0 \\ \cos x, 0 \\ 0, 1 \end{pmatrix}$$

Section 2.5 (cont)

$$Df(u, v, w) = \left(\frac{\partial f}{\partial u}, \frac{\partial f}{\partial v}, \frac{\partial f}{\partial w} \right) = (2u+v, 2v+uw, uv)$$

$$Df(g(x, y)) = (2\cos x + y \sin x, 2\sin x + y \cos x, \cos x \sin x)$$

$$Df(g(x, y)) Dg(x, y) = \begin{pmatrix} 2\cos x + y \sin x, 2\sin x + y \cos x, \cos x \sin x \end{pmatrix} \begin{pmatrix} -\sin x & 0 \\ \cos x & 0 \\ 0 & 1 \end{pmatrix}$$

$$= (-2\cos x \sin x - y \sin^2 x + 2\cos x \sin x + y \cos^2 x, \cos x \sin x)$$

CAVEATS

① Construct the right matrix of partials:

$$g: \mathbb{R}^n \rightarrow \mathbb{R}^m \text{ so } g(x_1, \dots, x_n) = (g_1(x_1, \dots, x_n), \dots, g_m(x_1, \dots, x_n))$$

Then $Dg(\vec{x}) = \begin{pmatrix} \frac{\partial g_1}{\partial x_1} & \dots & \frac{\partial g_1}{\partial x_n} \\ \vdots & & \vdots \\ \frac{\partial g_m}{\partial x_1} & \dots & \frac{\partial g_m}{\partial x_n} \end{pmatrix} \leftarrow \begin{array}{l} \text{first row all } g_1 \\ \vdots \\ \text{last row all } g_m \end{array}$

② Matrix multiplication, and evaluate Df at $g(\vec{x}_0)$

SECTION 2.5 (CONT)

FORMULA FOR THE CHAIN RULE

$$h: \mathbb{R}^n \rightarrow \mathbb{R}, \quad f: \mathbb{R}^m \rightarrow \mathbb{R} \quad g: \mathbb{R}^m \rightarrow \mathbb{R}$$

Say h is a function of u_1, \dots, u_m , as is g

Say f is a function of x_1, \dots, x_n

$$\text{Then } \frac{\partial h}{\partial u_i} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial u_i} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial u_i}$$

:

$$\frac{\partial h}{\partial u_m} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial u_m} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial u_m}$$

↳ where we have $x_1 = x_1(u_1, \dots, u_m)$ thru $x_n = x_n(u_1, \dots, u_m)$

SPECIAL CASE: $c: \mathbb{R} \rightarrow \mathbb{R}^m$, $h(t) = f(c(t))$

$$\begin{aligned} \text{Proof: } Dh(t_0) &= \lim_{t \rightarrow t_0} \frac{h(t) - h(t_0)}{t - t_0} \quad c(t) = (x_1(t), \dots, x_n(t)) \\ &= \lim_{t \rightarrow t_0} \frac{f(x_1(t), \dots, x_n(t)) - f(x_1(t_0), \dots, x_n(t_0))}{t - t_0} \\ &= \lim_{t \rightarrow t_0} \frac{(f(x_1(t), \dots, x_n(t)) - f(x_1(t_0), x_2(t), \dots, x_n(t)))}{t - t_0} \\ &\quad + \dots + \lim_{t \rightarrow t_0} \frac{(f(x_1(t_0), \dots, x_{n-1}(t_0), x_n(t)) - f(x_1(t_0), \dots, x_n(t_0)))}{t - t_0} \end{aligned}$$

Math 350: The Chain Rule

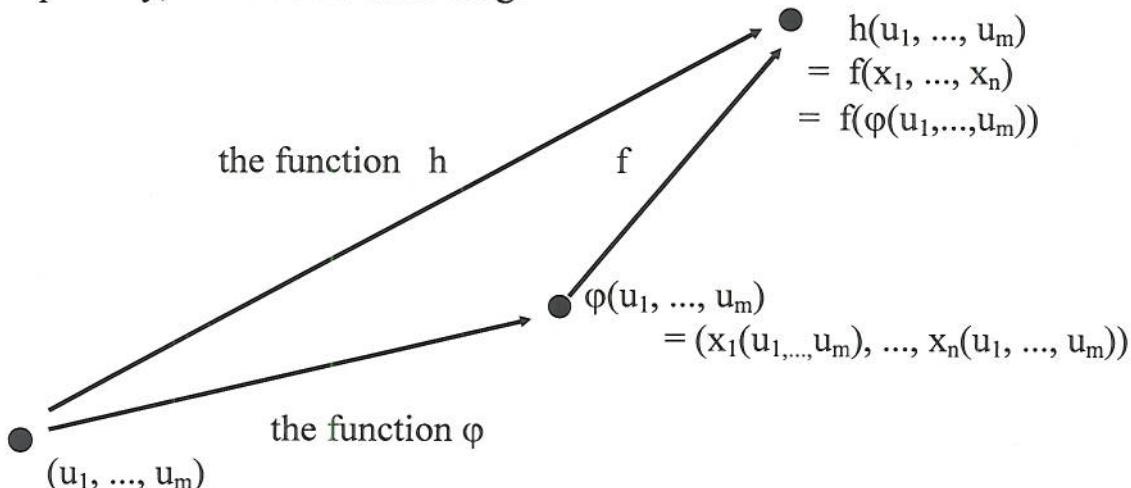
The Chain Rule is a very useful tool for analyzing the following: Say you have a function f of (x_1, x_2, \dots, x_n) , and these variables are themselves functions of (u_1, u_2, \dots, u_m) . How does our function f change as we vary u_1 thru u_m ??? We'll state and explain the Chain Rule, and then give a DIFFERENT PROOF FROM THE BOOK, using *only* the definition of the derivative. This is a slight modification of notes I wrote years ago for a similar class at Princeton.

(I). Statement:

We'll state the Chain Rule. First, some notation:

Let $h: \mathbb{R}^m \rightarrow \mathbb{R}$ say h is a function of (u_1, u_2, \dots, u_m)
 $f: \mathbb{R}^n \rightarrow \mathbb{R}$ say f is a function of (x_1, x_2, \dots, x_n)
 $\varphi: \mathbb{R}^m \rightarrow \mathbb{R}^n$ say φ is a function of (u_1, u_2, \dots, u_m)

Graphically, we have the following:



Our function h lives on \mathbb{R}^m . So, you give it an m -tuple, (u_1, \dots, u_m) , and it will give you a real number back. The function f lives on \mathbb{R}^n . If you give it an n -tuple, (x_1, \dots, x_n) , it will give you back a number. And what of the variables x_1 thru x_n ? Well, they can be thought of as functions on \mathbb{R}^m : you give them an m -tuple, (u_1, \dots, u_m) , and they'll return a number.

We cannot look at $f(x_1(u_1, \dots, u_m))$, for f composed with x_1 doesn't make sense: x_1 gives us just ONE number; f needs n numbers.

What do we do? Remember, we're trying to understand the beast:

$$h(u_1, \dots, u_m) = f(x_1(u_1, \dots, u_m), \dots, x_n(u_1, \dots, u_m))$$

We define an auxiliary function, φ , to help us. What will $\varphi(u_1, \dots, u_m)$ be? Whatever we want. We now look for something useful. Look at the Right Hand Side above—wouldn't it be nice if we could choose a φ that would give us this? We can! Just let:

$$\varphi(u_1, \dots, u_m) = (x_1(u_1, \dots, u_m), x_2(u_1, \dots, u_m), \dots, x_n(u_1, \dots, u_m))$$

Now we can write $h = f \circ \varphi$, f composed with φ . The advantage of this is that we know that often compositions of nice functions are nice: if we compose two continuous functions, we get a continuous function. In one dimension, we have the 1-dimensional chain rule for compositions. We hope to be able to do something similar here. Anyway, here is the long awaited statement of:

The Chain Rule:

$$\begin{aligned} (Dh)(u_1, \dots, u_m) &= (Df)(\varphi(u_1, \dots, u_m)) (D\varphi)(u_1, \dots, u_m) \\ &= (Df)(x_1, \dots, x_n) (D\varphi)(u_1, \dots, u_m) \end{aligned}$$

Let's write out what this is: for the sake of space, I will not explicitly write WHERE the functions are being evaluated—we always evaluate h at (u_1, \dots, u_m) , f at $\varphi(u_1, \dots, u_m) = (x_1(u_1, \dots, u_m), \dots, x_n(u_1, \dots, u_m))$, and φ at (u_1, \dots, u_m) .

The Chain Rule:

$$Dh = \left(\frac{\partial h}{\partial u_1}, \frac{\partial h}{\partial u_2}, \dots, \frac{\partial h}{\partial u_m} \right) \quad Df = \left(\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \dots, \frac{\partial f}{\partial x_n} \right)$$

$D\varphi$ is more complicated: Unlike Df and Dh , which are vectors, $D\varphi$ is a matrix quantity. This is because φ is really a collection of m functions,

$$\begin{aligned} \varphi(u_1, \dots, u_m) &= (\varphi_1(u_1, \dots, u_m), \dots, \varphi_n(u_1, \dots, u_m)) \\ &= (x_1(u_1, \dots, u_m), \dots, x_n(u_1, \dots, u_m)) \end{aligned}$$

We obtain:

$$(D\phi) = \begin{vmatrix} / & \frac{\partial x_1}{\partial u_1}, \frac{\partial x_1}{\partial u_2}, \dots, \frac{\partial x_1}{\partial u_m} & \backslash \\ | & \frac{\partial x_2}{\partial u_1}, \frac{\partial x_2}{\partial u_2}, \dots, \frac{\partial x_2}{\partial u_m} & | \\ | & \frac{\partial x_n}{\partial u_1}, \frac{\partial x_n}{\partial u_2}, \dots, \frac{\partial x_n}{\partial u_m} & | \\ \backslash & & / \end{vmatrix}$$

Combining the above expressions for Dh, Df, and Dφ yields:

Chain Rule:

$$\frac{\partial h}{\partial u_1} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial u_1} + \frac{\partial f}{\partial x_2} \frac{\partial x_2}{\partial u_1} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial u_1}$$

$$\frac{\partial h}{\partial u_2} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial u_2} + \frac{\partial f}{\partial x_2} \frac{\partial x_2}{\partial u_2} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial u_2}$$

and so on till

$$\frac{\partial h}{\partial u_m} = \frac{\partial f}{\partial x_1} \frac{\partial x_1}{\partial u_m} + \frac{\partial f}{\partial x_2} \frac{\partial x_2}{\partial u_m} + \dots + \frac{\partial f}{\partial x_n} \frac{\partial x_n}{\partial u_m}$$

(II). One Dimensional Case:

OK. We now have the above formula, but WHERE DID IT COME FROM?
Let's go back to one-dimension, and take a look at what is happening:

Translating from our language to what we spoke in High School:

$$h(u) = f(\varphi(u)) \rightarrow h'(u) = f'(\varphi(u))\varphi'(u)$$

How do we go about proving this? Always go back to what you know: here we're trying to find the derivative. Okay, so, let's recall the definition of the derivative. We know that. The derivative is defined by:

$$\begin{aligned} h'(u) &= \lim_{y \rightarrow u} \frac{\{h(y) - h(u)\}}{\{y - u\}} \\ &= \lim_{y \rightarrow u} \frac{\{f(\varphi(y)) - f(\varphi(u))\}}{\{y - u\}} \\ &= \lim_{y \rightarrow u} \frac{f(\varphi(y)) - f(\varphi(u))}{\varphi(y) - \varphi(u)} * \frac{\varphi(y) - \varphi(u)}{y - u} \end{aligned}$$

All we did was multiply by 1 in a very clever way. Why did we do this? Our function f is a function of one variable. The second term looks like $\varphi'(u)$ in the limit, and the first term looks like f' evaluated at $\varphi(u)$. As the two limits exist, the limit of the product is the product of the limits, so we can conclude:

$$h'(u) = f'(\varphi(u))\varphi'(u)$$

Why isn't this proof rigorous? The definition of $f'(z)$ is the following:

$$f'(z) = \lim_{w \rightarrow z} \frac{\{f(w) - f(z)\}}{\{w - z\}}$$

We cheated in the above: this limit has to hold *FOR ALL* paths where w heads to z . We didn't consider *all* paths, only a special path. But maybe this isn't too bad: if the limit exists, then it doesn't matter *WHICH* path we take. In better words: look, I know $f'(z)$ exists, and I know the value is *INDEPENDENT* of the path I take. So why don't I just make life easy on myself and take this nice path? What a great idea! We leave for the interested, rigorous reader what to do if $\varphi(y)$ equals $\varphi(u)$ infinitely often (this cannot happen if $\varphi'(u) \neq 0$). Hint: go back to the definition of $\partial h / \partial u$ and calculate it directly, going along points where $\varphi(y) = \varphi(u)$.

(III). Higher Dimensions:

We now argue as in above, but in higher dimensions. To make things easier to view, let's just look at $n = 3, m = 2$, so we have (x_1, x_2, x_3) , which we denote by (x, y, z) for convenience, and (u_1, u_2) , which we denote by (u, w) .

$$h(u,w) = f(x(u,w), y(u,w), z(u,w))$$

We calculate $\partial h / \partial u$, at the point (u, w) , and compare with $\partial h / \partial u_1$ from page 3.

$$\partial h / \partial u = \lim_{v \rightarrow u} \{ h(v, w) - h(u, w) \} / \{ v - u \}$$

$$= \lim_{v \rightarrow u} \frac{f(x(v,w), y(v,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u}$$

So, we start at the point $(x(u,w), y(u,w), z(u,w))$ and we finish at the point $(x(v,w), y(v,w), z(v,w))$. We cannot directly mimic the 1-dimensional case, but what if our starting point were $(x(u,w), y(v,w), z(v,w))$? Then all we would've done is change the x-coordinate of the 3-tuple, and we could multiply and divide by $x(v,w) - x(u,w)$. We would then have:

$$\partial f / \partial x \quad \partial x / \partial u$$

Sadly, life isn't quite that simple: we don't have that as our starting point. But, what if we added and subtracted $f(x(u,w), y(v,w), z(v,w))$ in the numerator? Then we would get:

$$\begin{aligned} \frac{\partial h}{\partial u} &= \lim_{v \rightarrow u} \frac{f(x(v,w), y(v,w), z(v,w)) - f(x(u,w), y(v,w), z(v,w))}{v - u} + \\ &\quad \lim_{v \rightarrow u} \frac{f(x(u,w), y(v,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u} \end{aligned}$$

We now multiply the first term by 1:

$$\begin{aligned} \frac{\partial h}{\partial u} &= \lim_{v \rightarrow u} \frac{f(x(v,w), y(v,w), z(v,w)) - f(x(u,w), y(v,w), z(v,w))}{x(v,w) - x(u,w)} * \frac{x(v,w) - x(u,w)}{v - u} \\ &\quad + \lim_{v \rightarrow u} \frac{f(x(u,w), y(v,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u} \end{aligned}$$

$$\frac{\partial h}{\partial u} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial u} + \lim_{v \rightarrow u} \frac{f(x(u,w), y(v,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u}$$

Now we just repeat what we did before! We've got two points, start at $(x(u,w), y(u,w), z(u,w))$, end at $(x(u,w), y(v,w), z(v,w))$. Again, what if our first point were $(x(u,w), y(u,w), z(v,w))$? Then all we would've done is change the y-coordinate of the 3-tuple, and we could multiply and divide by $y(v,w) - y(u,w)$. We would then (in the limit) get $\partial f / \partial y \frac{\partial y}{\partial u}$, plus another term, the difference of the point we added and our *true* first point. Let's do it!

$$\begin{aligned} \frac{\partial h}{\partial u} &= \frac{\partial f}{\partial x} \frac{\partial x}{\partial u} + \lim_{v \rightarrow u} \frac{f(x(u,w), y(v,w), z(v,w)) - f(x(u,w), y(u,w), z(v,w))}{v - u} \\ &\quad + \lim_{v \rightarrow u} \frac{f(x(u,w), y(u,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u} \end{aligned}$$

Multiplying the first limit by $\{y(v,w) - y(u,w)\} / \{y(v,w) - y(u,w)\}$ we get:

$$\frac{\partial h}{\partial u} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial u} + \lim_{v \rightarrow u} \frac{f(x(u,w), y(u,w), z(v,w)) - f(x(u,w), y(u,w), z(u,w))}{v - u}$$

Multiplying the last term by $\{z(v,w) - z(u,w)\} / \{z(v,w) - z(u,w)\}$, we get that this term, in the limit, is just $\partial f / \partial z \frac{\partial z}{\partial u}$.

Hence we get:

$$\boxed{\frac{\partial h}{\partial u} = \frac{\partial f}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial f}{\partial y} \frac{\partial y}{\partial u} + \frac{\partial f}{\partial z} \frac{\partial z}{\partial u} \text{ which is The Chain Rule!}}$$

Consider $f(x(v, w), y(v, w), z(v, w)) - f(x(u, w), y(v, w), z(v, w))$ (MORE CHAIN RULE)

By the defn of the deriv

$$f(\vec{r}_1) - f(\vec{r}_0) - (Df)(\vec{r}_0)(\vec{r}_1 - \vec{r}_0) = \text{small}$$

$$f(\vec{r}_2) - f(\vec{r}_0) - (Df)(\vec{r}_0)(\vec{r}_2 - \vec{r}_0) = \text{small}$$

where $\vec{r}_0 = (x(u, w), y(u, w), z(u, w))$ all u 's

$\vec{r}_1 = (x(u, w), y(v, w), z(v, w))$ one u , two v 's

$\vec{r}_2 = (x(v, w), y(v, w), z(v, w))$ all v 's

$$\text{Thus } f(\vec{r}_2) - f(\vec{r}_1) = [f(\vec{r}_2) - f(\vec{r}_0)] + [f(\vec{r}_1) - f(\vec{r}_0)]$$

$$= -(Df)(\vec{r}_0)(\vec{r}_2 - \vec{r}_0) + (Df)(\vec{r}_0)(\vec{r}_1 - \vec{r}_0) + \text{small}$$

$$= -(Df)(\vec{r}_0)\vec{r}_2 + (Df)(\vec{r}_0)\vec{r}_0 + (Df)(\vec{r}_0)\vec{r}_1 - (Df)(\vec{r}_0)\vec{r}_0 + \text{small}$$

cancels ↑

$$= -(Df)(\vec{r}_0)(\vec{r}_2 - \vec{r}_1) + \text{small}$$

$$= -(Df)(\vec{r}_0) \cdot (x(v, w) - x(u, w), 0, 0)$$

This will lead to $\frac{\partial f}{\partial x} \frac{\partial x}{\partial u}$, as we divide

by $v-u$ and then $\frac{x(v, w) - x(u, w)}{v-u} \rightarrow \frac{\partial x}{\partial u}$

SECTION 2.6: GRADIENTS AND DIRECTIONAL DERIVATIVES

- Gradient: $\text{grad}(f) = \nabla f = \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right)$

↳ This is derivative Df written as vector

- Directional Deriv: Directional derivative of f at \vec{x} along vector \vec{v} (usually unit length) is $\frac{d}{dt} f(\vec{x} + t\vec{v})$. If $\|\vec{v}\|=1$

Say the directional derivative in the direction of \vec{v} .

↳ if $\|\vec{v}\| \neq 1$, change scale

↳ Equivalent to $\lim_{h \rightarrow 0} \frac{f(\vec{x} + h\vec{v}) - f(\vec{x})}{h}$

THM: $f: \mathbb{R}^n \rightarrow \mathbb{R}$ diff. ^{then} all derivs exist and the dir deriv in
the dir of \vec{v} is $Df(\vec{x})\vec{v} = \nabla f(\vec{x}) \cdot \vec{v} = \frac{\partial f}{\partial x_1}(\vec{x})v_1 + \dots + \frac{\partial f}{\partial x_n}(\vec{x})v_n$

Proof: Let $c(t) = \vec{x} + t\vec{v}$ and use chain rule

Note $c'(0) = \vec{v}$, $c(0) = \vec{x}$

Thus $\frac{d}{dt} f(c(t)) = Df(c(0)) c'(t) = Df(c(0)) \cdot \vec{v}$ ■

THM: GEOMETRIC INTERPRETATION:

If $\nabla f(\vec{x}_0) \neq \vec{0}$ then $\nabla f(\vec{x}_0)$ points in dir of fastest increase of f

Proof: Rate of change of f in unit dir \vec{n} is $\nabla f(\vec{x}_0) \cdot \vec{n}$

Have magnitude $\|\nabla f(\vec{x}_0)\| \cdot \|\vec{n}\| \cdot |\cos \theta|$, largest when $\theta=0, \pi$
so parallel ($\theta=0$ gives max, $\theta=\pi$ gives min)

SECTION 2.6 (CONT)

THM: Gradient is normal to level surfaces. Specifically, $f: \mathbb{R}^n \rightarrow \mathbb{R}$ a C^1 map, \vec{x}_0 in level surface S' defined by $f(\vec{x}) = k$. If curve $c(t)$ in S' with $c(0) = \vec{x}_0$ and $\vec{v} = c'(t)$ is the tangent vector at $t=0$, then $Df(\vec{x}_0) \cdot \vec{v} = 0$

Proof: Chain rule again!

Apply to $h(t) = f(c(t)) = t$



Note: These results will be VERY useful for max/min problems

Defn: Tangent Plane: S' be surface $f(\vec{x}) = k$. The tangent plane at \vec{x}_0 is defined by $\{\vec{x}: Df(\vec{x}_0) \cdot (\vec{x} - \vec{x}_0) = 0\}$

Often call Df the gradient vector field; means at point \vec{P} draw vector $Df(\vec{P})$.

Example: Gravity: $\vec{F}(x, y, z) = -G \frac{m_1 m_2}{r^2} \vec{n} = D\left(\frac{G m_1 m_2}{r}\right)$
where $\vec{n} = \vec{r}/r$, $\vec{r} = (x, y, z)$

Homework: #29b, #4a, #6a, #16(Ralph), #18

Review Problems

Suggested: #5a, #12, #17, #21, #23

HW: Pg 176: #23 homog
#47 chemstry
Suggested: Pg 176: #26, #41, #42

Additional Comments: Section 2.6: Gradients and Directional Derivatives

Start with $\frac{\partial f}{\partial x_i} = \lim_{h \rightarrow 0} \frac{f(x_1, \dots, x_{i-1}, x_i + h, x_{i+1}, \dots, x_n) - f(x_1, \dots, x_n)}{h}$

$$= \lim_{h \rightarrow 0} \frac{f(\vec{x} + h\vec{e}_i) - f(\vec{x})}{h}$$

Generalizes to $\lim_{h \rightarrow 0} \frac{f(\vec{x} + h\vec{v}) - f(\vec{x})}{h}$, recover when $\vec{v} = \vec{e}_i$.

↳ limit formula gives directional deriv, but computationally bad

↳ ex: consider $f(x, y) = x^3y + x \cos y$, $\vec{v} = (\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}})$

↳ gives $\lim_{h \rightarrow 0} \frac{f(x + h/\sqrt{2}, y + h/\sqrt{2}) - f(x, y)}{h}$

↳ don't want to compute limits! is there a better way?

Chain Rule: $C(t) = \vec{x} + t\vec{v}$, so $C(0) = \vec{x}$, $C'(t) = \vec{x}' + t\vec{v}'$

↳ Note $A(f(t)) = f(C(t)) \Rightarrow \frac{dA}{dt}(0) = (Df)(C(0)) \cdot C'(0)$

And $\frac{dA}{dt}(0) = \lim_{h \rightarrow 0} \frac{f(\vec{x} + h\vec{v}) - f(\vec{x})}{h}$ ↗ equal

↳ Thus can compute dir derivs easily

Do Example: #2C from book: $f(x, y) = e^x \cos xy$ at $(0, -1)$ and $(-\frac{1}{\sqrt{5}}, \frac{2}{\sqrt{5}})$

Move onto geometric interpretation

↳ emphasize geometry, dividends from dot product formula

Level sets: see how useful, give example

Additional Comments: Sec 2.6: Continued

Thm: Gradient is normal to surface S' where $f(\vec{x}) = k$ constant

↳ Example: $f(x, y, z) = x^2 + y^2 + z^2$

$$c(t) = (\cos t, \sin t, 0) \quad c(0) = (1, 0, 0) = \vec{x}_0$$

$$c'(t) = (-\sin t, \cos t, 0) \quad c'(0) = (0, 1, 0) = \vec{v}$$

$$(Df)(\vec{x}) = (2x, 2y, 2z) \quad (Df)(1, 0, 0) = (2, 0, 0)$$

$$\text{So } (Df)(1, 0, 0) \cdot (0, 1, 0) = (2, 0, 0) \cdot (0, 1, 0) = 0$$

Do example of computing tangent plane:

$$f(x, y, z) = xyz = 1, \text{ point } (1, 1, 1)$$

Other Remarks:

In $A(t) = f(c(t))$, get $\frac{dA}{dt} = (Df)(c(0)) c'(0)$

becomes $(Df)(\vec{x}) \cdot \vec{v}$; note $c'(0)$ column vector.

Why? $c(t) = (x_1 + tv_1, \dots, x_n + tv_n)$ has n components

$$(Dc)/t = \begin{pmatrix} \frac{\partial c_1}{\partial t} \\ \vdots \\ \frac{\partial c_n}{\partial t} \end{pmatrix} = \begin{pmatrix} v_1 \\ \vdots \\ v_n \end{pmatrix}$$