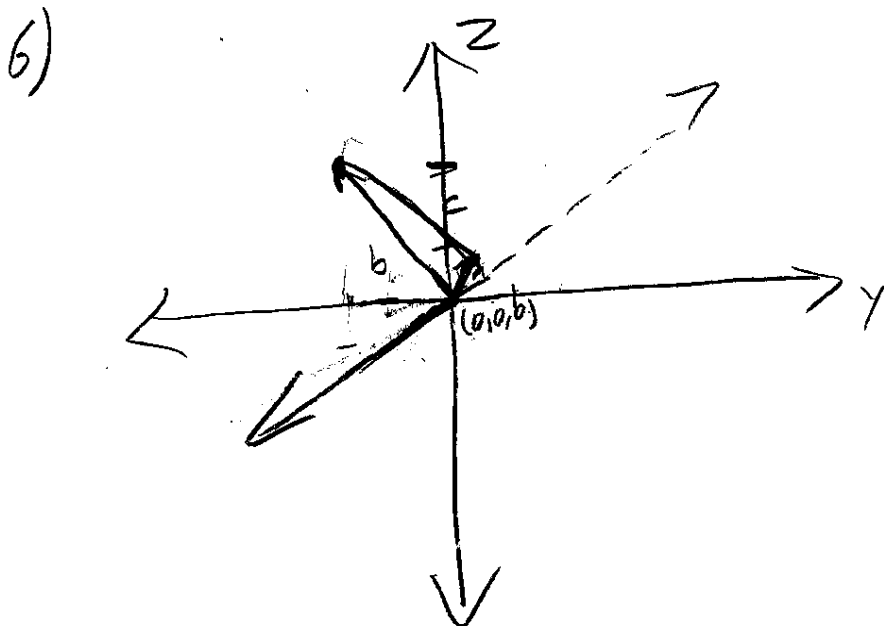


Sect 1.3 #2c, 4, 6, 15a

$$\begin{aligned} 2c) \quad \begin{vmatrix} 1 & 4 & 9 \\ 4 & 9 & 16 \\ 9 & 16 & 25 \end{vmatrix} &= 1 \begin{vmatrix} 9 & 16 \\ 16 & 25 \end{vmatrix} - 4 \begin{vmatrix} 4 & 16 \\ 9 & 25 \end{vmatrix} + 9 \begin{vmatrix} 4 & 9 \\ 9 & 16 \end{vmatrix} \\ &= ((9)(25) - 16^2) - 4((4)(25) - (9)(16)) + 9((4)(16) - 9^2) \\ &= (225 - 256) - 4(100 - 144) + 9(64 - 81) \\ &= (-31) + 4(44) + 9(17) = 78 \end{aligned}$$

$$4) \quad \vec{a} = \hat{i} - 2\hat{j} + \hat{k}; \quad \vec{b} = 2\hat{i} + \hat{j} + \hat{k}; \quad \vec{c} = 3\hat{i} - \hat{j} + 2\hat{k}$$

$$\begin{aligned} \vec{a} \cdot (\vec{b} \times \vec{c}) &= \vec{a} \cdot \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ 2 & 1 & 1 \\ 3 & -1 & 2 \end{vmatrix} = \vec{a} \cdot (3\hat{i} - \hat{j} - 5\hat{k}) \\ &= 3 + 2 - 5 = 0 \end{aligned}$$



The area of the triangle is equal to one half the area of a parallelogram spanned by the same vectors.

$$\vec{a} = \langle 1, 1, 1 \rangle$$

$$\vec{b} = \langle 0, 2, 3 \rangle$$

$$\vec{a} \times \vec{b} = (3+2)\mathbf{i} - (3)\mathbf{j} + (-2)\mathbf{k} = 5\mathbf{i} - 3\mathbf{j} - 2\mathbf{k}$$

$$\frac{1}{2} \|\vec{a} \times \vec{b}\| = \frac{1}{2} \sqrt{25+9+4} = \frac{1}{2} \sqrt{38}$$

15a) $\vec{n} = (1, 1, 1)$ is normal to plane passing through $(1, 0, 0)$:

$$(x-1) + (y) + (z) = 0$$