

Pentagrids and Penrose Tilings

Stacy Mowry, Shriya Shukla

April 1, 2013

- The limitations of the matching and inflation methods in constructing Penrose tilings

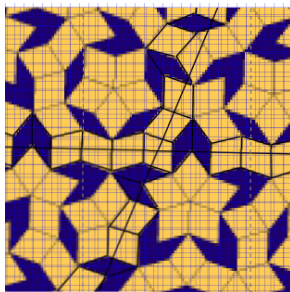
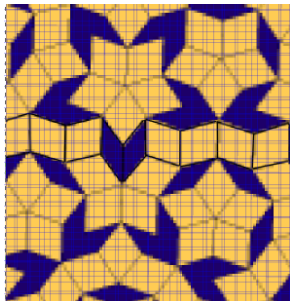
Background

- The limitations of the matching and inflation methods in constructing Penrose tilings
- Can one construct an infinite plane with finite information?

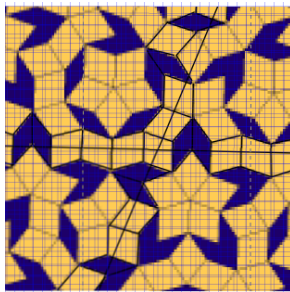
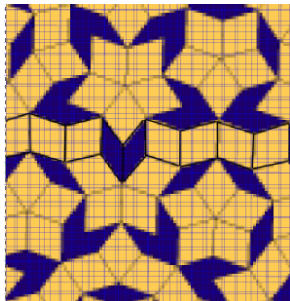
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DeBrujin's Insight

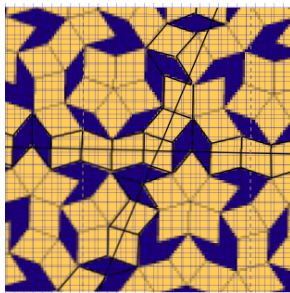
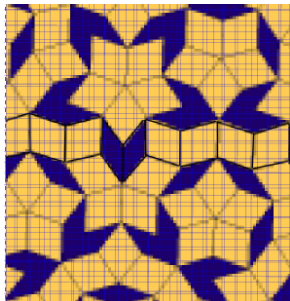


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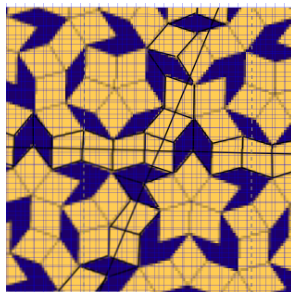
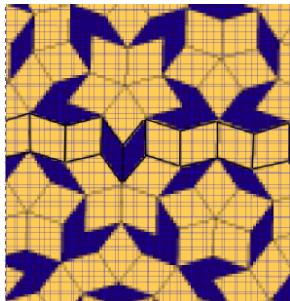
- Intersections of 2 'ribbons' in the Penrose tilings used to represent a particular rhomb.

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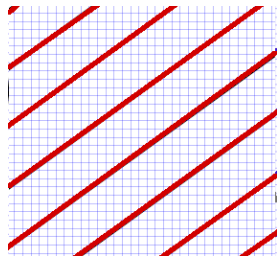
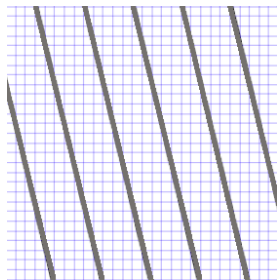
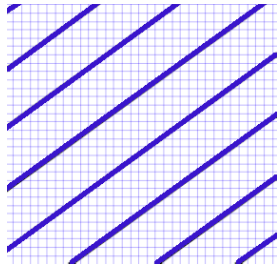
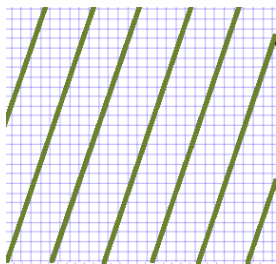
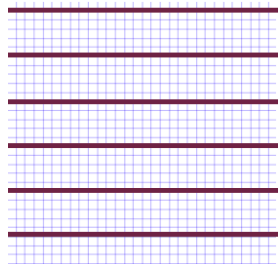
- Intersections of 2 'ribbons' in the Penrose tilings used to represent a particular rhomb.
- There exist five different orientations for the rhombii.

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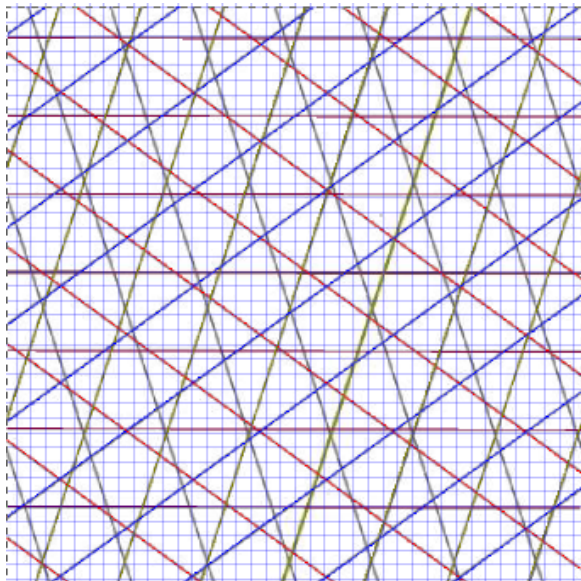


- Intersections of 2 'ribbons' in the Penrose tilings used to represent a particular rhomb.
- There exist five different orientations for the rhombii.
- Hence it is possible to find a relation between the pentagrid and Penrose tilings.

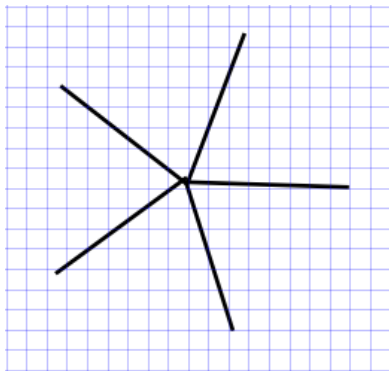
What is a Pentagrid?



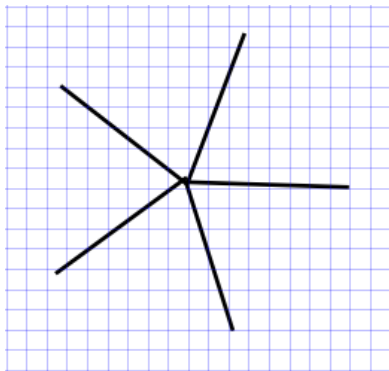
Full Pentagrid



DeBrujin's Conditions

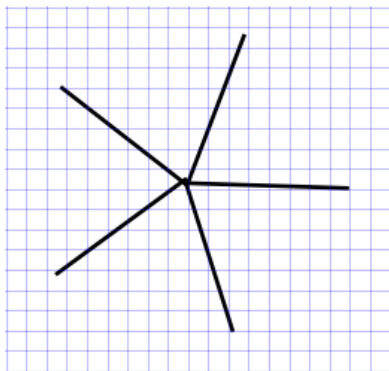


DeBrujin's Conditions



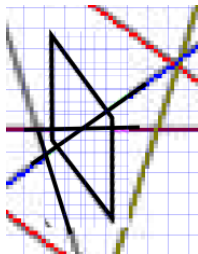
- The pentagrid must be regular. A pentagrid is defined as regular when only two lines of the grid intersect at a point.

DeBrujin's Conditions

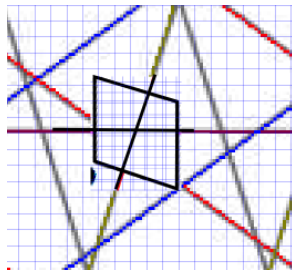
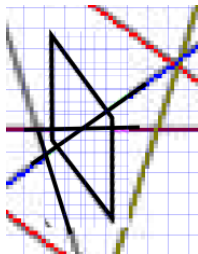


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- $\sum_{j=0}^4 \lambda_j = 0$

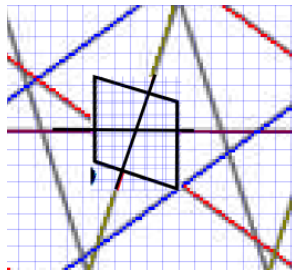
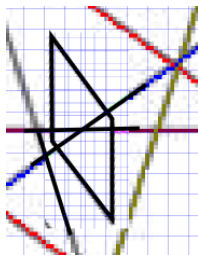
Explaining the dual



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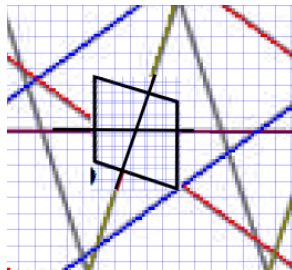
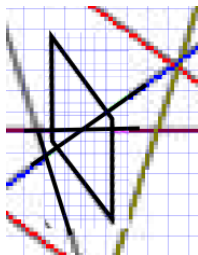


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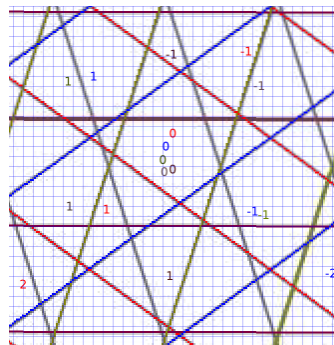
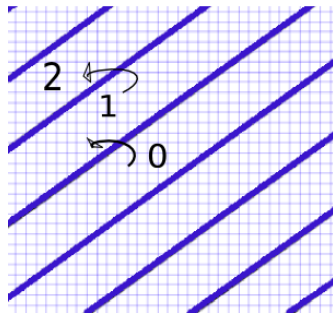
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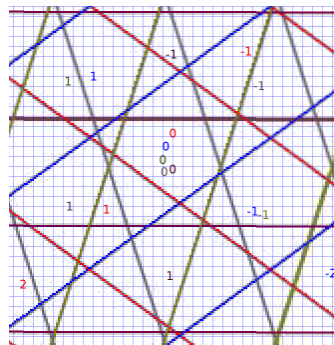
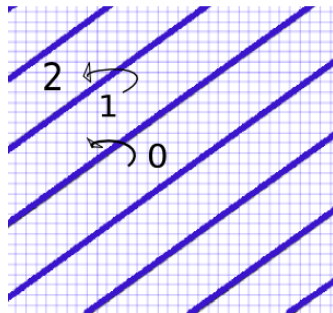


- The dual here is a 1-1 mapping between the intersection of ribbons and the rhombi in the Penrose.
- Each section around the intersection of two ribbons is called a space and the four spaces represent the four vertices of the rhombus they map to.

Labeling the Pentagrid

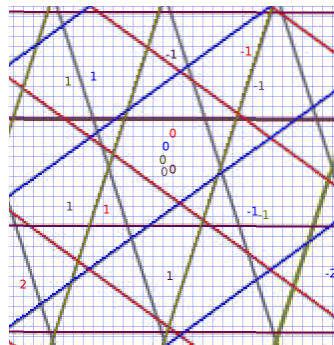
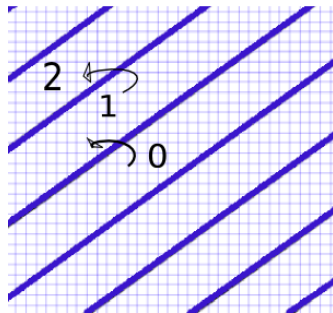


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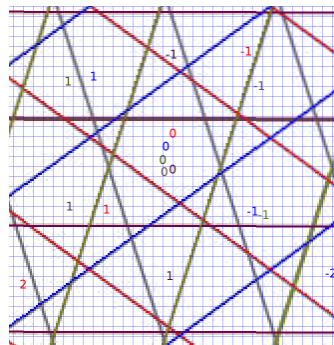
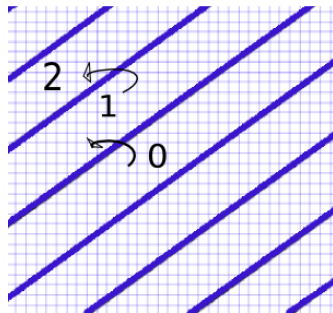
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- Second, we label each of the five grids either clockwise or counter-clockwise.

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- Each space becomes a five-tuple, which later is mapped to a two-dimensional point that marks a vertex of a rhomb.

Introducing DeBruijn's Formula

Given the five-tuple, $(K_0, K_1, K_2, K_3, K_4)$, associated with a space, the following formula is used to determine the vertex (a_i, b_i) which it corresponds to in the two-dimensional plane

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$$(a_i, b_i) = \sum_{j=0}^4 K_j \left(\cos \frac{2\pi j}{5}, \sin \frac{2\pi j}{5} \right)$$

Example: Forming 5-tuples

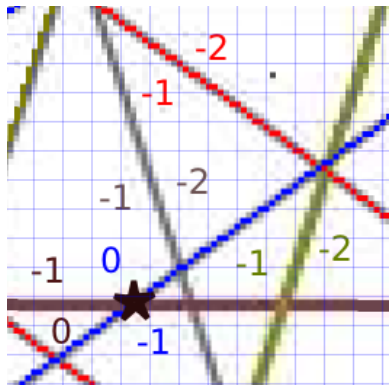
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- $(-1,-1,-1,-1,-1)$
- $(-1,0,-1,-1,-1)$
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Example: Mapping from five dimensions to two dimensions

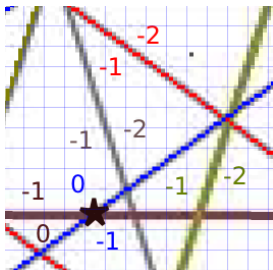
- Using DeBruijn's formula i.e., $(a_i, b_i) = \sum_{j=0}^4 K_j (\cos \frac{2\pi j}{5}, \sin \frac{2\pi j}{5})$, we get the following four vertices : $(0, 0)$, $(0.309, 0.951)$, $(.5, .363)$ and $(-.21, .608)$.

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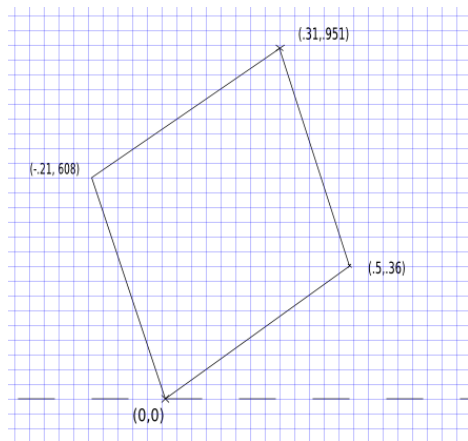
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- For instance, $(-1, -1, -1, -1, -1)$ maps to $-1(\cos 0, \sin 0) - (\cos \frac{2\pi}{5}, \sin \frac{2\pi}{5}) - (\cos \frac{4\pi}{5}, \sin \frac{4\pi}{5}) - (\cos \frac{6\pi}{5}, \sin \frac{6\pi}{5}) - (\cos \frac{8\pi}{5}, \sin \frac{8\pi}{5}) = (0, 0)$

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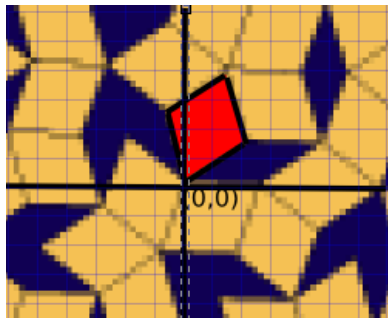
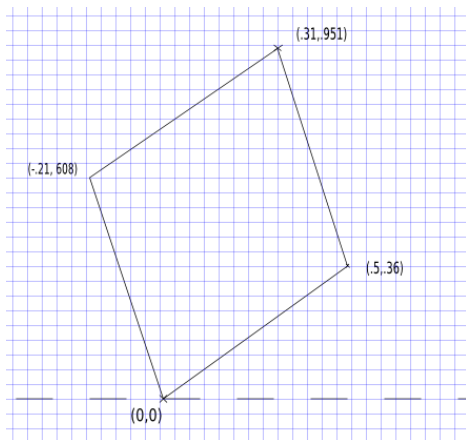
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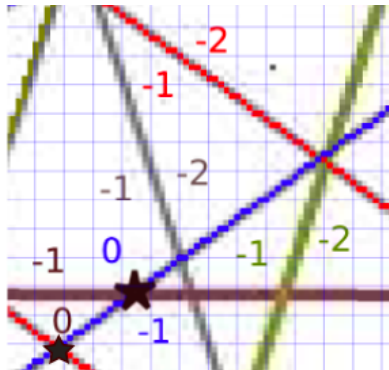
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Next step : A different rhomb



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