**KOD KARD KED KE YA GAR** 

## **Hyper-Bishops, Hyper-Rooks, and Hyper-Queens: Percentage of Safe Squares on Higher Dimensional Chess Boards**

Jenna Shuffelton

[jms13@williams.edu](mailto:jms13@williams.edu) Williams College

SMALL REU 2024

Advances in Interdisciplinary Statistics and Combinatorics, October 12th, 2024

<span id="page-1-0"></span>

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*



#### **Question**

What is the percentage of safe squares on an  $n \times n$  board with *n* rooks placed?

KEEK (FER KERK EN 1990)



#### **Question**

What is the percentage of safe squares on an  $n \times n$  board with *n* rooks placed? What about *n* bishops? Or queens?

K ロ ▶ K @ ▶ K 할 ▶ K 할 ▶ ... 할 → 9 Q Q\*



#### **Question**

What is the percentage of safe squares on an  $n \times n$  board with *n* rooks placed? What about *n* bishops? Or queens? What do these problems look like with higher dimensions?

<span id="page-5-0"></span>

**Chess Problems**

Many combinatoric questions related to chess such as the *n*-queens problem.

#### **Question**

What is the percentage of safe squares on an  $n \times n$  board with *n* rooks placed? What about *n* bishops? Or queens? What do these problems look like with higher dimensions?

Miller, Sheng, and Turek found that when placing *n* rooks on an  $n \times n$  board, the percentage of safe squares converged to  $1/e^2$ as  $n \to \infty$ .

<span id="page-6-0"></span>

Use *n* for sidelength, *k* for number of dimensions. Have a board configuration  $B$  be attacking pieces placed on a board.

K ロ > K @ > K 할 > K 할 > 1 할 > 9 Q Q\*

## **Notation and Definitions**

Use *n* for sidelength, *k* for number of dimensions. Have a board configuration  $\beta$  be attacking pieces placed on a board.

$$
X_{x_1,\ldots,x_k}(\mathcal{B}) \ := \ \begin{cases} 1 & (x_1,\ldots,x_k) \text{ is safe under } \mathcal{B} \\ 0 & \text{otherwise.} \end{cases}
$$

## <span id="page-8-0"></span>**Notation and Definitions**

Use *n* for sidelength, *k* for number of dimensions. Have a board configuration  $\beta$  be attacking pieces placed on a board.

$$
X_{x_1,\ldots,x_k}(\mathcal{B}) \ := \ \begin{cases} 1 & (x_1,\ldots,x_k) \text{ is safe under } \mathcal{B} \\ 0 & \text{otherwise.} \end{cases}
$$

$$
S_n(\mathcal{B}) := \sum_{x_1,...,x_n=1}^n X_{x_1,...,x_n}(\mathcal{B}).
$$
  

$$
\mathbb{E}[S_n] = \sum_{x_1,...,x_n=1}^n \mathbb{E}[X_{x_1,...,x_n}(\mathcal{B})].
$$
  

$$
\mu_n := \frac{1}{n^k} \sum_{x_1,...,x_n=1}^n \mathbb{E}[X_{x_1,...,x_n}(\mathcal{B})].
$$

<span id="page-9-0"></span>

## **Higher Dimension Chessboards**

#### **Definition**

A *k*-dimensional board has *k* dimensions with equal integer side length *n*. Boards are created by stacking alternating boards in the  $(k - 1)$ -dimensional subspace so that no two adjacent squares are the same color.



**Figure:** Depiction of a  $5 \times 5 \times 5$  chessboard.

**KOD KARD KED KE YA GAR** 

## <span id="page-10-0"></span>**Combinatoric Preliminaries**

#### **Combinatorial Limit**

Miller, Sheng, and Turek showed that for  $a, b \in \mathbb{Z}$ , with a positive,

$$
\lim_{n\to\infty}\binom{n^2-an-b}{n}\bigg/\binom{n^2}{n}=\frac{1}{e^a}.
$$

### **Combinatoric Preliminaries**

#### **Combinatorial Limit**

Miller, Sheng, and Turek showed that for  $a, b \in \mathbb{Z}$ , with a positive,

$$
\lim_{n\to\infty}\binom{n^2-an-b}{n}\bigg/\binom{n^2}{n}=\frac{1}{e^a}.
$$

This represents placing *n* pieces that each see *an* + *b* squares on an  $n \times n$  chessboard.

A O A A GRAND A BANDA A GRANDA

## <span id="page-12-0"></span>**Combinatoric Preliminaries**

#### **Combinatorial Limit**

Miller, Sheng, and Turek showed that for  $a, b \in \mathbb{Z}$ , with a positive,

$$
\lim_{n\to\infty}\binom{n^2-an-b}{n}\bigg/\binom{n^2}{n}=\frac{1}{e^a}.
$$

This represents placing *n* pieces that each see *an* + *b* squares on an *n* × *n* chessboard.

**Generalized Combinatorial Limit - Cashman, Cooper, Marquez, Miller, Shuffelton**

For positive integers *a*, *k*, *m*, *c*, *d* and any integer *b*, with  $k > m > k - c$ , we have

$$
\lim_{n\to\infty}\binom{n^k-an^m+bn^{k-c}}{dn^{k-m}}\bigg/\binom{n^k}{dn^{k-m}}=\frac{1}{e^{da}}.
$$

<span id="page-13-0"></span>

#### **Generalized Combinatorial Limit**

For positive integers *a*, *k*, *m*, *c*, *d* and any integer *b*, with  $k > m > k - c$ , we have

$$
\lim_{n\to\infty}\binom{n^k-an^m+bn^{k-c}}{dn^{k-m}}\bigg/\binom{n^k}{dn^{k-m}}=\frac{1}{e^{da}}.
$$



Count setups where a space is safe, divide by total configurations, end with probability the space is safe on a random configuration.

## <span id="page-14-0"></span>**Combinatoric Limit Proof**

#### We have two parts. First is

$$
\binom{n^{k} - an^{m} + bn^{k-c}}{dn^{k-m}} / \binom{n^{k}}{dn^{k-m}} = \prod_{i=0}^{an^{m} - bn^{k-c-1}} \left(1 - \frac{dn^{k-m}}{n^{k} - i}\right)
$$

$$
= \prod_{i=0}^{an^{m} - bn^{k-c-1}} \left(1 - \frac{d}{n^{m}} - \frac{di}{n^{m}(n^{k} - i)}\right).
$$

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

## <span id="page-15-0"></span>**Combinatoric Limit Proof**

#### We have two parts. First is

$$
\binom{n^{k} - an^{m} + bn^{k-c}}{dn^{k-m}} / \binom{n^{k}}{dn^{k-m}} = \prod_{i=0}^{an^{m} - bn^{k-c-1}} \left(1 - \frac{dn^{k-m}}{n^{k} - i}\right)
$$

$$
= \prod_{i=0}^{an^{m} - bn^{k-c-1}} \left(1 - \frac{d}{n^{m}} - \frac{di}{n^{m}(n^{k} - i)}\right).
$$

Know that lim $_{n\to\infty}(1-d/n^m)^{an^m}=1/e^{da}.$  Use this to bound the limit.

**KEIKARIKEIKEI DRA** 

<span id="page-16-0"></span>

### **Combinatoric Limit Proof Continued**

Take extremes of the product, for

$$
\left(1 - \frac{d}{n^m} - \frac{d(an^m - bn^{k-c} - 1)}{n^m(n^k - an^m + bn^{k-c} + 1)}\right)^{an^m - bn^{k-c}}
$$
\n
$$
\leq \prod_{i=0}^{an^m - bn^{k-c} - 1} \left(1 - \frac{dn^{k-m}}{n^k - i}\right) \leq \left(1 - \frac{d}{n^m}\right)^{an^m - bn^{k-c}}
$$

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

.

<span id="page-17-0"></span>

## **Combinatoric Limit Proof Continued**

Take extremes of the product, for

$$
\left(1 - \frac{d}{n^m} - \frac{d(an^m - bn^{k-c} - 1)}{n^m(n^k - an^m + bn^{k-c} + 1)}\right)^{an^m - bn^{k-c}}
$$
\n
$$
\leq \prod_{i=0}^{an^m - bn^{k-c} - 1} \left(1 - \frac{dn^{k-m}}{n^k - i}\right) \leq \left(1 - \frac{d}{n^m}\right)^{an^m - bn^{k-c}}
$$

.

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

Both upper and lower bounds converge to  $\frac{1}{e^{da}}$  after some algebra.

<span id="page-18-0"></span>

#### **Theorem: Cashman, Cooper, Marquez, Miller, Shuffelton**

Let *n*, *k*, *m*, *d*, *a* ∈  $\mathbb{Z}_{>0}$ . Define  $\mu_n$  as before, with *dn*<sup>*k*−*m*</sup> attacking pieces placed, each of which attack *an<sup>m</sup>* spaces. Then, the variance of the random variable with mean  $\mu_n$ approaches 0 as *n* approaches infinity.

KELK (@ K K E K K E K G K O K OK K



**Kロト K個 K K ミト K ミト - ミー の R (M)** 

- $\mathsf{Begin}$  with  $\mathsf{Var}(S_n/n^k) = \mathsf{Var}(S_n)/n^{2k}$ .
- Split into variance and covariance of the  $X_{i_1,...,i_k}$ .

• Find 
$$
Var(X_{i_1,\ldots,i_k}) = \mu_n - \mu_n^2
$$
.



- $\mathsf{Begin}$  with  $\mathsf{Var}(S_n/n^k) = \mathsf{Var}(S_n)/n^{2k}$ .
- Split into variance and covariance of the  $X_{i_1,...,i_k}$ .

• Find 
$$
Var(X_{i_1,\ldots,i_k}) = \mu_n - \mu_n^2
$$
.

Covariance when pieces can't attack each other cancels out.

4 ロ ト イ ヨ ト ィ ヨ ト ィ ヨ ト - ヨ - イ ワ 9 Q Q



- $\mathsf{Begin}$  with  $\mathsf{Var}(S_n/n^k) = \mathsf{Var}(S_n)/n^{2k}$ .
- Split into variance and covariance of the  $X_{i_1,...,i_k}$ .

• Find 
$$
Var(X_{i_1,\ldots,i_k}) = \mu_n - \mu_n^2
$$
.

- Covariance when pieces can't attack each other cancels out.
- Times that pieces can attack each other is infinitesimal as  $n \rightarrow \infty$ .



- $\mathsf{Begin}$  with  $\mathsf{Var}(S_n/n^k) = \mathsf{Var}(S_n)/n^{2k}$ .
- Split into variance and covariance of the  $X_{i_1,...,i_k}$ .

• Find 
$$
Var(X_{i_1,\ldots,i_k}) = \mu_n - \mu_n^2
$$
.

- Covariance when pieces can't attack each other cancels out.
- Times that pieces can attack each other is infinitesimal as  $n \rightarrow \infty$ .

4 ロ ト イ ヨ ト ィ ヨ ト ィ ヨ ト - ヨ - イ ワ 9 Q Q

Conclude that  $\textsf{Var}( \mathcal{S}_n / n^k) \to 0$  as  $n \to \infty$  for any board setup studied.

<span id="page-23-0"></span>

Harder to work with Bishops than Rooks, as Bishops see a variable number of squares.

A Bishop at the outer edge sees *n* squares, while a bishop at the center sees  $2n - 1$  squares.



A bishop placed at  $(3, 1)$  on a  $7 \times 7$  chessboard.

KEEK (FER KERK EN 1990)

<span id="page-24-0"></span>

To more efficiently count, we define "rings" on the chessboard, starting with the  $0<sup>th</sup>$  ring being the center square, and working outwards. (We assume an odd *n* for easier calculation).

<span id="page-25-0"></span>To more efficiently count, we define "rings" on the chessboard, starting with the  $0<sup>th</sup>$  ring being the center square, and working outwards. (We assume an odd *n* for easier calculation).

A bishop placed in the *i*<sup>th</sup> ring sees 2*n* − 2*i* − 1 squares, and there are 8*r* squares in each ring.

Have  $(n - 1)/2$  rings, for

$$
\mu_n = \frac{1}{n^2} \cdot \frac{\binom{n^2-2n+1}{n}}{\binom{n^2}{n}} + \sum_{r=1}^{(n-1)/2} \frac{4(2r)}{n^2} \frac{\binom{n^2-2n+2r+1}{n}}{\binom{n^2}{n}}.
$$

**KOD KARD KED KE YA GAR** 

## <span id="page-26-0"></span>**2d Bishop Results**

Can assume that *n* is odd, and the center term is an infinitesimal part of the final result. Lower terms in # of squares seen also vanish, for

$$
\lim_{n \to \infty} \mu_n = \lim_{n \to \infty} \sum_{r=1}^{(n-1)/2} \left( \frac{8r}{n^2} \frac{\binom{n^2 - 2n + 2r}{n}}{\binom{n^2}{n}} \right)
$$
  
= 
$$
\lim_{n \to \infty} \sum_{r=1}^{(n-1)/2} \left( \frac{8r}{n^2} \prod_{\alpha=0}^{2n - 2r} \frac{n^2 - n - \alpha}{n^2 - \alpha} \right).
$$

## <span id="page-27-0"></span>**2d Bishop Results**

Can assume that *n* is odd, and the center term is an infinitesimal part of the final result. Lower terms in # of squares seen also vanish, for

$$
\lim_{n \to \infty} \mu_n = \lim_{n \to \infty} \sum_{r=1}^{(n-1)/2} \left( \frac{8r}{n^2} \frac{\binom{n^2 - 2n + 2r}{n}}{\binom{n^2}{n}} \right)
$$
  
= 
$$
\lim_{n \to \infty} \sum_{r=1}^{(n-1)/2} \left( \frac{8r}{n^2} \prod_{\alpha=0}^{2n - 2r} \frac{n^2 - n - \alpha}{n^2 - \alpha} \right).
$$

Then, we bound the product using extreme values of  $\alpha$ , which lets us find bounds for the sum, giving us

$$
\lim_{n\to\infty}\mu_n = \frac{2}{e^2} \approx 27.067\%.
$$

A O A A GRAND A BANDA A GRANDA

<span id="page-28-0"></span>

Queens can be modeled as combination of Bishops and Rooks.

K ロ ▶ K 리 ▶ K 코 ▶ K 코 ▶ - 코 - Y 9 Q 0\*

<span id="page-29-0"></span>

- Queens can be modeled as combination of Bishops and Rooks.
- Combining the two pieces gives

$$
\mu_n = \sum_{r=0}^{(n-1)/2} \frac{4(2r)}{n^2} \cdot \frac{\binom{n^2-4n+2r+1}{n}}{\binom{n^2}{n}}.
$$

Evaluating gives a convergence to  $\frac{2}{e^4}$  percent of squares being safe.

K ロ ▶ K (日) X X B → K B → 2 B → 9 Q (9)

<span id="page-30-0"></span>

### **Definition**

A line-rook attacks any square that shares *n <sup>k</sup>*−<sup>1</sup> planes with it, which is equivalent to having all but one coordinate be equal.

4 ロ ト イ ヨ ト ィ ヨ ト ィ ヨ ト - ヨ - イ ワ 9 Q Q

<span id="page-31-0"></span>

### **Definition**

A line-rook attacks any square that shares *n <sup>k</sup>*−<sup>1</sup> planes with it, which is equivalent to having all but one coordinate be equal.



**Figure:** Movement of a line-rook placed at  $(3, 3, 3)$  on a  $5 \times 5 \times 5$ chessboard.

**KOD KARD KED KE YA GAR** 

<span id="page-32-0"></span>

Line-Rooks see *kn* − *k* + 1 spaces, anywhere on the board.

## **Line-Rooks Limit**

Line-Rooks see  $kn - k + 1$  spaces, anywhere on the board.

#### **Result**

For *n k*−1 line-rooks on an *n* × *n* board, have

$$
\lim_{n\to\infty}\binom{n^k-kn+k-1}{n^{k-1}}\bigg/\binom{n^k}{n^{k-1}}=\frac{1}{e^k}.
$$

This means the probability a square is safe tends towards  $\frac{1}{e^K}$  as *n* grows large.

KEEK (FER KERK EN 1990)

## **Line-Rooks Limit**

Line-Rooks see  $kn - k + 1$  spaces, anywhere on the board.

#### **Result**

For *n k*−1 line-rooks on an *n* × *n* board, have

$$
\lim_{n\to\infty}\binom{n^k-kn+k-1}{n^{k-1}}\bigg/\binom{n^k}{n^{k-1}}=\frac{1}{e^k}.
$$

This means the probability a square is safe tends towards  $\frac{1}{e^K}$  as *n* grows large.

*n k*−1 line-rooks more than covers a *k*-dimensional board with *n* spaces to a side.

KEEK (FER KERK EN 1990)

## **Line-Rooks Limit**

Line-Rooks see  $kn - k + 1$  spaces, anywhere on the board.

#### **Result**

For *n k*−1 line-rooks on an *n* × *n* board, have

$$
\lim_{n\to\infty}\binom{n^k-kn+k-1}{n^{k-1}}\bigg/\binom{n^k}{n^{k-1}}=\frac{1}{e^k}.
$$

This means the probability a square is safe tends towards  $\frac{1}{e^K}$  as *n* grows large.

- *n k*−1 line-rooks more than covers a *k*-dimensional board with *n* spaces to a side.
- In 3 dimensions,  $n^2/2$  enough to cover the board.
- Unknown in higher dimensions.

## <span id="page-36-0"></span>**Line-Rooks Limit**

Line-Rooks see  $kn - k + 1$  spaces, anywhere on the board.

#### **Result**

For *n k*−1 line-rooks on an *n* × *n* board, have

$$
\lim_{n\to\infty}\binom{n^k-kn+k-1}{n^{k-1}}\bigg/\binom{n^k}{n^{k-1}}=\frac{1}{e^k}.
$$

This means the probability a square is safe tends towards  $\frac{1}{e^K}$  as *n* grows large.

*n k*−1 line-rooks more than covers a *k*-dimensional board with *n* spaces to a side.

।<br>KELKARIK ELKELKARIK ELK

- In 3 dimensions,  $n^2/2$  enough to cover the board.
- Unknown in higher dimensions.
- In 3 dimensions, converges to  $\frac{1}{e^{3/2}}$ .

<span id="page-37-0"></span>

#### **Definition**

In *k* dimensions, a *k*-dimensional line-bishop attacks as a normal bishop inside any plane it resides in, and does not attack any other spaces.

 $\mathsf{L} \square \rightarrow \mathsf{L} \mathsf{L} \mathsf{L} \rightarrow \mathsf{L} \mathsf{L} \rightarrow \mathsf{L} \mathsf{L} \mathsf{$ 

 $OQ$ 

<span id="page-38-0"></span>

#### **Definition**

In *k* dimensions, a *k*-dimensional line-bishop attacks as a normal bishop inside any plane it resides in, and does not attack any other spaces.



**Figure:** Movement of a line-bishop placed at  $(3, 3, 5)$  on a  $5 \times 5 \times 5$ chessboard, meaning that  $r_2 = 0$  and  $r_3 = 2$ .

KEEK (FER KERK EN 1990)

<span id="page-39-0"></span>[Introduction](#page-1-0) [2d Bishops And Queens](#page-23-0) [Line-Pieces](#page-30-0) [Hyper-Pieces](#page-42-0) [Conclusion](#page-54-0) [Appendix](#page-58-0) **Line-Bishop Results**

Use generalization of rings to count the number of spaces seen:

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

[Introduction](#page-1-0) [2d Bishops And Queens](#page-23-0) [Line-Pieces](#page-30-0) [Hyper-Pieces](#page-42-0) [Conclusion](#page-54-0) [Appendix](#page-58-0) **Line-Bishop Results**

Use generalization of rings to count the number of spaces seen:

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

Have percentage of safe spaces when placing *n <sup>k</sup>*−<sup>1</sup> be

$$
\mu_n=\frac{1}{n^k}\sum_{r_k=0}^{n/2}\sum_{r_{k-1}=0}^{r_k}\cdots\sum_{r_2=0}^{r_3}2^{k-3}(k-1)k8r_2\frac{\binom{n^k-(k!-\frac{s}{n})n}{n^{k-1}}}{\binom{n^k}{n^{k-1}}}.
$$

<span id="page-41-0"></span>[Introduction](#page-1-0) [2d Bishops And Queens](#page-23-0) [Line-Pieces](#page-30-0) [Hyper-Pieces](#page-42-0) [Conclusion](#page-54-0) [Appendix](#page-58-0) **Line-Bishop Results**

Use generalization of rings to count the number of spaces seen:

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

Have percentage of safe spaces when placing *n <sup>k</sup>*−<sup>1</sup> be

$$
\mu_n=\frac{1}{n^k}\sum_{r_k=0}^{n/2}\sum_{r_{k-1}=0}^{r_k}\cdots\sum_{r_2=0}^{r_3}2^{k-3}(k-1)k8r_2\frac{\binom{n^k-(k!-\frac{s}{n})n}{n^{k-1}}}{\binom{n^k}{n^{k-1}}}.
$$

In 3 dimensions,

$$
\lim_{n\to\infty}\mu_n\,=\,\frac{-1+9e^2-2e^3}{3e^6}\,\approx\,2.0929\%.
$$

<span id="page-42-0"></span>

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

#### **Definition**

#### A hyper-rook attacks any piece that shares at least one coordinate with it.

<span id="page-43-0"></span>

#### **Definition**

A hyper-rook attacks any piece that shares at least one coordinate with it.

Sees roughly *knk*−<sup>1</sup> − *ank*−<sup>2</sup> spaces, so with *n* hyper-rooks placed, average percentage of safe squares is

$$
\mu_n = \binom{n^k - kn^{k-1} - an^{k-2}}{n} / \binom{n^k}{n}.
$$

Converges to 1/*e k* .

K ロ ▶ K @ ▶ K 할 ▶ K 할 ▶ ... 할 → 9 Q Q\*

<span id="page-44-0"></span>

Can define a regular Bishop as

$$
(x - i) + (y - j) = 0,(x - i) - (y - j) = 0.
$$

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

For higher dimensions, we add the new coordinates, in the possible diagonal subspaces.

<span id="page-45-0"></span>

Can define a regular Bishop as

$$
(x - i) + (y - j) = 0,(x - i) - (y - j) = 0.
$$

For higher dimensions, we add the new coordinates, in the possible diagonal subspaces. For example in 3 dimensions, a hyper-bishop at (*i*, *j*, *k*) attacks

$$
(x - i) + (y - j) + (z - k) = 0,
$$
  
\n
$$
(x - i) + (y - j) - (z - k) = 0,
$$
  
\n
$$
(x - i) - (y - j) + (z - k) = 0,
$$
  
\n
$$
(x - i) - (y - j) - (z - k) = 0.
$$

KEEK (FER KERK EN 1990)

<span id="page-46-0"></span>

#### **Definition**

In general, for a *k*-dimensional chessboard, a hyper-bishop at  $(a_1, a_2, \ldots, a_k)$  can attack the areas defined by any possible version of

$$
(x_1-a_1)\pm (x_2-a_2)\pm \cdots \pm (x_k-a_k) = 0.
$$

 $\mathsf{L} \square \rightarrow \mathsf{L} \mathsf{L} \mathsf{L} \rightarrow \mathsf{L} \mathsf{L} \rightarrow \mathsf{L} \mathsf{L} \mathsf{$ 

 $OQ$ 



#### **Definition**

In general, for a *k*-dimensional chessboard, a hyper-bishop at  $(a_1, a_2, \ldots, a_k)$  can attack the areas defined by any possible version of

$$
(x_1-a_1)\pm (x_2-a_2)\pm \cdots \pm (x_k-a_k) = 0.
$$

K ロ ▶ K @ ▶ K 경 ▶ K 경 ▶ 《 경 ...

 $OQ$ 

• Only attacks spaces of the same color.



#### **Definition**

In general, for a *k*-dimensional chessboard, a hyper-bishop at  $(a_1, a_2, \ldots, a_k)$  can attack the areas defined by any possible version of

$$
(x_1-a_1)\pm (x_2-a_2)\pm \cdots \pm (x_k-a_k) = 0.
$$

- Only attacks spaces of the same color.
- In a 2-dimensional subspace, moves like a 2-dimensional bishop.

KEEK (FER KERK EN 1990)

<span id="page-49-0"></span>

#### **Definition**

In general, for a *k*-dimensional chessboard, a hyper-bishop at  $(a_1, a_2, \ldots, a_k)$  can attack the areas defined by any possible version of

$$
(x_1-a_1)\pm (x_2-a_2)\pm \cdots \pm (x_k-a_k) = 0.
$$

- Only attacks spaces of the same color.
- In a 2-dimensional subspace, moves like a 2-dimensional bishop.
- Main weakness is being incredibly difficult to work with.

<span id="page-50-0"></span>[Introduction](#page-1-0) [2d Bishops And Queens](#page-23-0) [Line-Pieces](#page-30-0) [Hyper-Pieces](#page-42-0) [Conclusion](#page-54-0) [Appendix](#page-58-0) **Hyper-Bishop Visualisation**



**Figure:** Spaces attacked by a hyper-bishop placed at (3, 3, 3) on a  $5 \times 5 \times 5$  board.



**Figure:** Spaces attacked by a hyper-bishop placed at (1, 1, 1) on a  $5 \times 5 \times 5$  board.

<span id="page-51-0"></span>

Lack a good way to count spaces attacked.





Lack a good way to count spaces attacked.

For  $k = 3$ , we found very bad bounds by looking at the most extreme cases of spaces seen in the corners and center.

$$
\frac{1}{e^3} \ \leq \ \lim_{n \to \infty} \mu_n \ \leq \ \frac{1}{e^{3/2}}.
$$

KEEK (FER KERK EN 1990)

<span id="page-53-0"></span>Lack a good way to count spaces attacked.

For  $k = 3$ , we found very bad bounds by looking at the most extreme cases of spaces seen in the corners and center.

$$
\frac{1}{e^3} \ \leq \ \lim_{n \to \infty} \mu_n \ \leq \ \frac{1}{e^{3/2}}.
$$

As a result, hyper-queens are similarly difficult, with bounds of

$$
\frac{1}{e^6} \leq \lim_{n \to \infty} \mu_n \leq \frac{1}{e^{9/2}}.
$$

KEEK (FER KERK EN 1990)

<span id="page-54-0"></span>

- Alternative ways of describing higher dimensional bishops.
- Better methods of counting spaces seen by line-bishops and hyper-bishops, and the associated better bounds and easier to calculate limits.
- Bounds on the number of line-rooks needed to dominate in *k* dimensions for  $k > 3$ .

<span id="page-55-0"></span>This work was done as part of the SMALL 2024 REU Program.

I thank my coauthors, Caroline Cashman, Joseph Cooper, and Raul Marquez, as well as our advisor, Prof. Steven J. Miller.

We appreciate the support of Williams College, as well as funding from NSF grant number DMS-2241623, The William & Mary Charles Center, Emmanuel College Cambridge, and the Finnerty Fund.

**KOD KARD KED KE YA GAR** 

<span id="page-56-0"></span>

# Thank you!

Any questions?



<span id="page-57-0"></span>

- Thomas F. Banchoff. Beyond the Third Dimension. Third. W H Freeman & Co, 1996.
- Max Bezzel. "Proposal of 8-queens problem". In: Berliner Schachzeitung 3.363 (1848), p. 1848.
- Jordan Bell and Brett Stevens. "A survey of known results and research areas for n-queens". In: Discrete Mathematics 309.1 (2009), pp. 1-31. ISSN: 0012-365X. DOI: [https://doi.org/10.1016/j.disc.2007.12.043.](https://doi.org/10.1016/j.disc.2007.12.043) URL: [https://www.sciencedirect.com/science/article/pii/S0012365X07010394.](https://www.sciencedirect.com/science/article/pii/S0012365X07010394)
- Arthur Engel. Problem-Solving Strategies. New York: Springer, 1997, pp. 44-45.
- Bernard Lemaire and Pavel Vitushinkiy. "Placing *n* non dominating queens on the  $n \times n$  chessboard. Part I". In: French Federation of Mathematical Games (2011).
- Steven J. Miller, Haoyu Sheng, and Daniel Turek. "When Rooks Miss: Probability through Chess". In: The College Mathematics Journal 52.2 (2021), pp. 82–93. DOI: [https://doi.org/10.1080/07468342.2021.1886774.](https://doi.org/10.1080/07468342.2021.1886774)
- Miodrag Petkovic. Mathematics and Chess. Dover Recreational Math, 2011.
- John J. Watkins. Across the Board: The Mathematics of Chessboard Problems. Princeton University Press, 2004.

**KOD KARD KED KE YA GAR** 

<span id="page-58-0"></span>

• Rings become less nice, as each space sees a (mostly) unique number of other spaces.

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*



- Rings become less nice, as each space sees a (mostly) unique number of other spaces.
- Can still generalize, with our old two dimensional rings becoming  $r_2$ .
- Now have  $k 1$  dimensions of rings, from  $r_2$  to  $r_k$ , with the *ri* rings existing within a *i*-dimensional subspace of the board.

KEEK (FER KERK EN 1990)

<span id="page-60-0"></span>

- Rings become less nice, as each space sees a (mostly) unique number of other spaces.
- Can still generalize, with our old two dimensional rings becoming  $r_2$ .
- Now have  $k 1$  dimensions of rings, from  $r_2$  to  $r_k$ , with the *ri* rings existing within a *i*-dimensional subspace of the board.
- Increasing in  $r_i \implies (i-1)^2(i-2)!$  fewer spaces attacked.
- For bishop in rings  $(r_2, \ldots, r_k)$ , sees

$$
nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i
$$

spaces.

<span id="page-61-0"></span>[Introduction](#page-1-0) [2d Bishops And Queens](#page-23-0) [Line-Pieces](#page-30-0) [Hyper-Pieces](#page-42-0) [Conclusion](#page-54-0) [Appendix](#page-58-0)<br>0000000000 0000 0000 0000 0000 0000 **Line-Bishop Limit**

To save space, we notate

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

イロトイ団トイミトイモト、モー

 $OQ$ 

To save space, we notate

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

This lets us define the percentage of safe spaces when placing *n k*−1 line-bishops as

$$
\mu_n=\frac{1}{n^k}\sum_{r_k=0}^{n/2}\sum_{r_{k-1}=0}^{r_k}\cdots\sum_{r_2=0}^{r_3}2^{k-3}(k-1)k8r_2\frac{\binom{n^k-(k!-\frac{s}{n})n}{n^{k-1}}}{\binom{n^k}{n^{k-1}}}.
$$

<span id="page-63-0"></span>To save space, we notate

$$
s := nk! - 2r_2 - \sum_{i=3}^k (i! - (i-1)!)r_i.
$$

This lets us define the percentage of safe spaces when placing *n k*−1 line-bishops as

$$
\mu_n=\frac{1}{n^k}\sum_{r_k=0}^{n/2}\sum_{r_{k-1}=0}^{r_k}\cdots\sum_{r_2=0}^{r_3}2^{k-3}(k-1)k8r_2\frac{\binom{n^k-(k!-\frac{s}{n})n}{n^{k-1}}}{\binom{n^k}{n^{k-1}}}.
$$

K ロ ▶ K @ ▶ K 할 > K 할 > | 할 > 9 Q Q\*

Limit as  $n \to \infty$  can be evaluated, but have not found a simplification for arbitrary *k*.

## <span id="page-64-0"></span>**Line-Bishop Safe Spaces,**  $k = 3$

When  $k = 3$ , we find that the percentage of safe spaces with *n k*−1 line-bishops is

$$
\lim_{n\to\infty}\mu_n\;=\;\lim_{n\to\infty}\frac{1}{n^3}\sum_{r_3=0}^{n/2}\sum_{r_2=0}^{r_3}48r_2\prod_{\alpha=0}^{6n-4r_3-2r_2}\left(1-\frac{n^2}{n^3-\alpha}\right).
$$

## **Line-Bishop Safe Spaces,**  $k = 3$

When  $k = 3$ , we find that the percentage of safe spaces with *n k*−1 line-bishops is

$$
\lim_{n\to\infty}\mu_n\;=\;\lim_{n\to\infty}\frac{1}{n^3}\sum_{r_3=0}^{n/2}\sum_{r_2=0}^{r_3}48r_2\prod_{\alpha=0}^{6n-4r_3-2r_2}\left(1-\frac{n^2}{n^3-\alpha}\right).
$$

Evaluating, have

$$
\lim_{n\to\infty}\mu_n\ =\ \frac{-1+9e^2-2e^3}{3e^6}\ \approx\ 2.0929\%.
$$

## **Line-Bishop Safe Spaces,**  $k = 3$

When  $k = 3$ , we find that the percentage of safe spaces with *n k*−1 line-bishops is

$$
\lim_{n\to\infty}\mu_n\;=\;\lim_{n\to\infty}\frac{1}{n^3}\sum_{r_3=0}^{n/2}\sum_{r_2=0}^{r_3}48r_2\prod_{\alpha=0}^{6n-4r_3-2r_2}\left(1-\frac{n^2}{n^3-\alpha}\right).
$$

Evaluating, have

$$
\lim_{n\to\infty}\mu_n\ =\ \frac{-1+9e^2-2e^3}{3e^6}\ \approx\ 2.0929\%.
$$

Extremely messy expression. Does not improve for higher dimensions.

A O A A GRAND A BANDA A GRANDA

## <span id="page-67-0"></span>**Line-Bishop Safe Spaces,**  $k = 3$

When  $k = 3$ , we find that the percentage of safe spaces with *n k*−1 line-bishops is

$$
\lim_{n\to\infty}\mu_n\;=\;\lim_{n\to\infty}\frac{1}{n^3}\sum_{r_3=0}^{n/2}\sum_{r_2=0}^{r_3}48r_2\prod_{\alpha=0}^{6n-4r_3-2r_2}\left(1-\frac{n^2}{n^3-\alpha}\right).
$$

Evaluating, have

$$
\lim_{n\to\infty}\mu_n\ =\ \frac{-1+9e^2-2e^3}{3e^6}\ \approx\ 2.0929\%.
$$

Extremely messy expression. Does not improve for higher dimensions.

A O A A GRAND A BANDA A GRANDA

• Lower percentage than line-rooks.

<span id="page-68-0"></span>

• Same approach as regular queens, of blending bishops and rooks.

K ロ > K 리 > K 코 > K 코 > - 코 - K 9 Q Q +



- Same approach as regular queens, of blending bishops and rooks.
- As a result, just as messy as line-bishops, just with an extra  $kn - k$  spaces seen from the rook movement.

<span id="page-70-0"></span>

- Same approach as regular queens, of blending bishops and rooks.
- As a result, just as messy as line-bishops, just with an extra  $kn - k$  spaces seen from the rook movement.
- For  $k = 3$ , have

$$
\lim_{n \to \infty} \frac{1}{n^3} \sum_{r_3=1}^{n/2} \sum_{r_2=1}^{r_3} 48r_2 \prod_{\alpha=0}^{9n-4r_3-2r} \left(1 - \frac{n^2}{n^3 - \alpha}\right)
$$

$$
= \frac{-1 + 9e^2 - 2e^3}{3e^9} \approx 0.1042\%.
$$