

Analyzing Virus Dynamics on k -level Starlike Graphs

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**Spring 2021 AMS Eastern Sectional Meeting
Special Session on Applications and Asymptotic
Properties of Discrete Dynamical Systems: A Session
in Honor of the Retirement of Orlando Merino: 3-20-21**

Introduction

Motivation and Questions: Virus propagation on starlike graphs

- Epidemiology, networking, and other fields have questions concerning the spread of viruses.
- Using a model for infection and cure rates, look for a steady state or critical threshold relating two rates.
- If there is a steady state, what are the characteristics?
- What other information can we get from this steady state, provided it exists?
- Generalizations?

The Model ($a = 1 - \delta$, $b = \beta$)

A discrete-time **SIS** (**S**usceptible **I**nfected **S**usceptible) **model**. Each node is either **S**usceptible (**S**) or **I**nfected (**I**).

Study special graphs: starlike graphs:

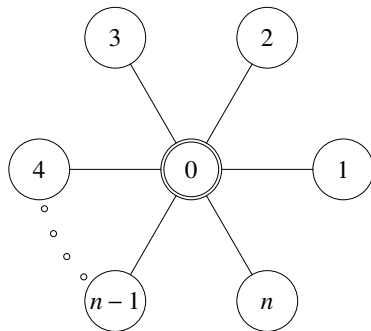


Figure: Starlike graph with 1 central hub and n spokes.

The Model ($a = 1 - \delta$, $b = \beta$)

A discrete-time **SIS** (Susceptible Infected Susceptible) **model**. Each node is either **S**usceptible (**S**) or **I**nfected (**I**).

Parameters

- $p_{i,t}$: probability that node i is infected at time t .
- $\beta = b$: probability at any time step that an infected node infects its neighbors.
- $\delta = 1 - a$: probability at any time step that an infected node is cured.
- $1 - p_{i,t} = (1 - p_{i,t-1}) \zeta_{i,t} + \delta p_{i,t} \zeta_{i,t}$, where $\zeta_{i,t}$ is the probability that node i is not infected by its neighbors at time t .
- $\zeta_{i,t} = \prod_{j \sim i} p_{j,t-1} (1 - \beta) + (1 - p_{j,t-1}) = \prod_{j \sim i} 1 - \beta p_{j,t-1}$, where $j \sim i$ means i and j are neighbors (share an edge).

Previous Work: 2-level Starlike Graphs

- In limit all spokes behave the same.
- $\beta = b$: probability an infected node infects neighbors.
- $\delta = 1 - a$: probability an infected node is cured.
- Label hub behavior at time t by x_t , spokes by y_t . Evolve by

$$\begin{pmatrix} x_{t+1} \\ y_{t+1} \end{pmatrix} = F \begin{pmatrix} x_t \\ y_t \end{pmatrix},$$

where

$$\begin{aligned} F \begin{pmatrix} x \\ y \end{pmatrix} &= \begin{pmatrix} f_1(x, y) \\ f_2(x, y) \end{pmatrix} = \begin{pmatrix} 1 - (1-x)(1-\beta y)^n - \delta x(1-\beta y)^n \\ 1 - (1-y)(1-\beta x) - \delta y(1-\beta x) \end{pmatrix} \\ &= \begin{pmatrix} 1 - (1-ax)(1-by)^n \\ 1 - (1-ay)(1-bx) \end{pmatrix}. \end{aligned}$$

Previous Work: 2-level Starlike Graphs

Theorem (BG-TKMS '13)

Let $a, b \in (0, 1)$ and F as above.

- For any initial configuration, as time evolves all the spokes converge to a common behavior.
- If $b \leq (1-a)/\sqrt{n}$ then the virus dies out.
- If $b > (1-a)/\sqrt{n}$ then all points except $(0, 0)$ evolve to a unique, non-trivial fixed point (x_f, y_f) .

Our Work

- Can this model be extended to 3-level? (1 central hub connected to n_1 spokes, each of which are connected to n_2 spokes)
- What about an arbitrary number of levels? (k -level)
- Approach: Start with 3-level, extend to k -level.

3-level System

- In limit all 2-level spokes behave the same, and all 3-level spokes behave the same.
- Label hub behavior at time t by x_t , 2-level spokes by y_t , 3-level spokes by z_t . Evolve by

$$\begin{pmatrix} x_{t+1} \\ y_{t+1} \\ z_{t+1} \end{pmatrix} = F \begin{pmatrix} x_t \\ y_t \\ z_t \end{pmatrix},$$

where

$$\begin{aligned} F \begin{pmatrix} x \\ y \\ z \end{pmatrix} &= \begin{pmatrix} 1 - (1-x)(1-\beta y)^{n_1} - \delta x(1-\beta y)^{n_1} \\ 1 - (1-y)(1-bx)(1-bz)^{n_2} - \delta y(1-bx)(1-bz)^{n_2} \\ 1 - (1-z)(1-\beta y) - \delta z(1-\beta y) \end{pmatrix} \\ &= \begin{pmatrix} 1 - (1-ax)(1-by)^{n_1} \\ 1 - (1-ay)(1-bx)(1-bz)^{n_2} \\ 1 - (1-az)(1-by) \end{pmatrix}. \end{aligned}$$

Main Result

Theorem (Steven J. Miller, Akihiro Takigawa)

Let $a, b \in (0, 1)$ and F as above.

- For any initial configuration, as time evolves all the spokes converge to a common behavior.
- If $b \leq (1 - a)/\sqrt{n_1 + n_2}$ then the virus dies out.
- If $b > (1 - a)/\sqrt{n_1 + n_2}$ then all points except $(0, 0, 0)$ evolve to a unique, non-trivial fixed point (x_f, y_f, z_f) .

Fixed Points and Proofs

Determining Fixed Points of F : Introduction

2-level case:

Goal is to find fixed points: $F(x, y) = (x, y)$.

Easier: look for **partial** fixed points:

$$F(x, y) = (x, y') \quad \text{or} \quad F(x, y) = (x', y).$$

Determining Fixed Points of F : Introduction

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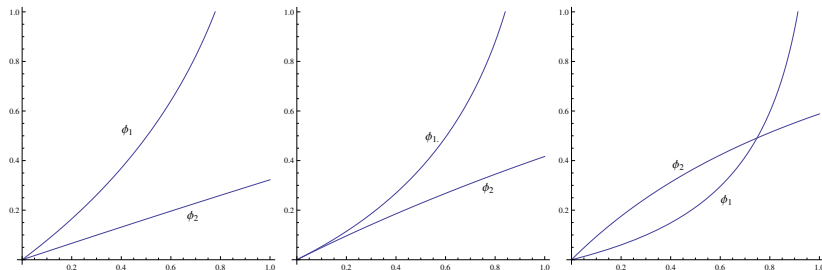
$$F(x, y) = (x, y') \quad \text{or} \quad F(x, y) = (x', y).$$

Introduce functions ϕ_1, ϕ_2 so that

- $\forall y \exists y' \text{ st } F(\phi_1(y), y) = (\phi_1(y), y')$.
- $\forall x \exists x' \text{ st } F(x, \phi_2(x)) = (x', \phi_2(x))$.

Can explicitly solve for ϕ_1, ϕ_2 .

Determining Fixed Points of F : Introduction



Partial fixed points from ϕ_1 and ϕ_2 when (from left to right)
 $b < \frac{1-a}{\sqrt{n}}$, $b = \frac{1-a}{\sqrt{n}}$, $b > \frac{1-a}{\sqrt{n}}$ ($b = .3, n = 4, a = .1, .4, .7$).

$$\phi_1(y) = \frac{1 - (1 - by)^n}{1 - a(1 - by)^n} \quad \phi_2(x) = \frac{bx}{1 - a + abx}.$$

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
probability infected node not cured; below $a = .4$, $b = .7$
and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
initial configuration, iterate.

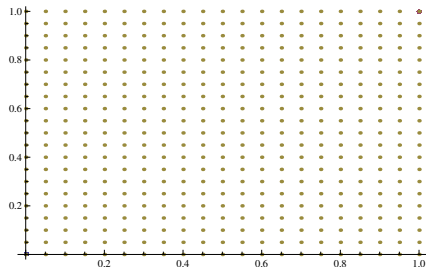


Figure: $t = 0$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

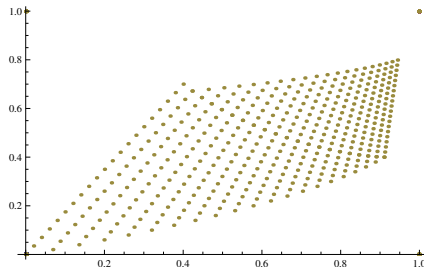


Figure: $t = 1$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

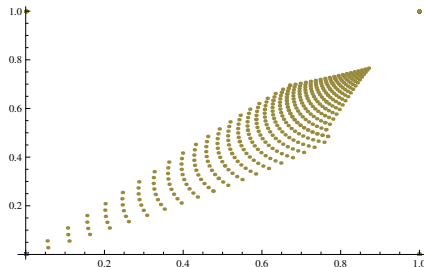


Figure: $t = 2$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

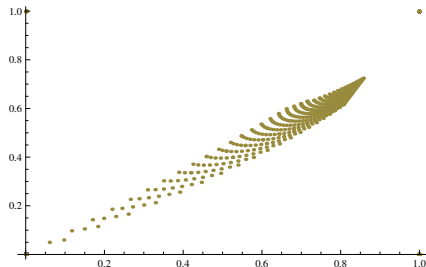


Figure: $t = 3$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

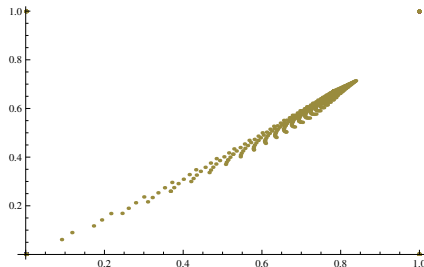


Figure: $t = 4$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

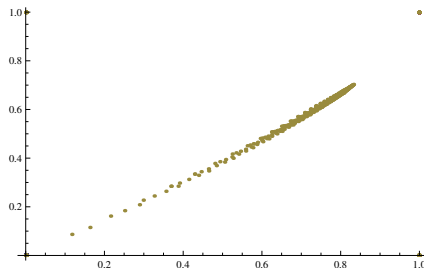


Figure: $t = 5$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

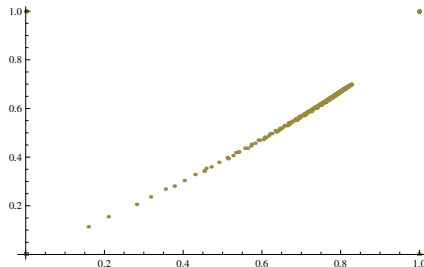


Figure: $t = 6$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

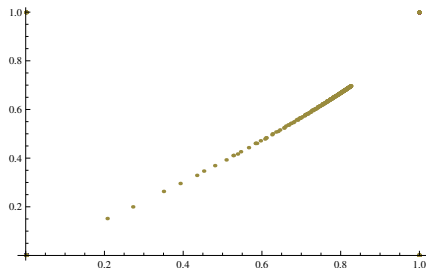


Figure: $t = 7$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

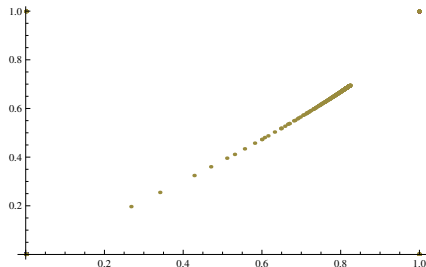


Figure: $t = 8$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

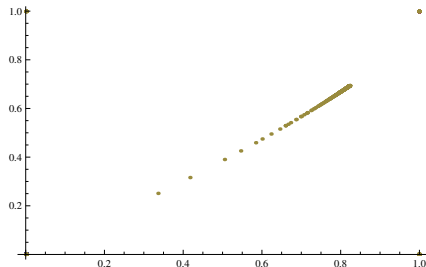


Figure: $t = 9$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

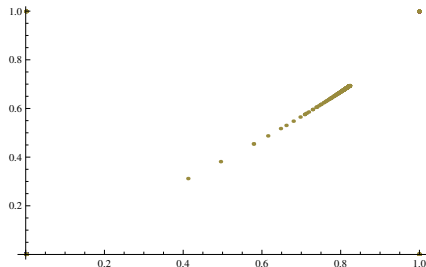


Figure: $t = 10$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

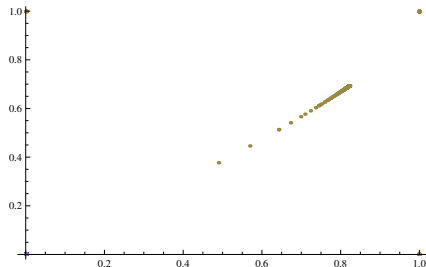


Figure: $t = 11$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

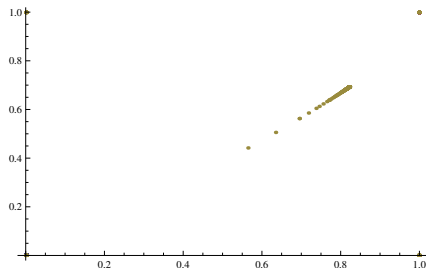


Figure: $t = 12$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

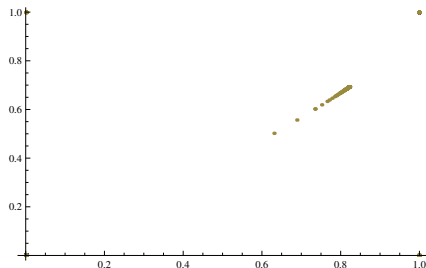


Figure: $t = 13$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

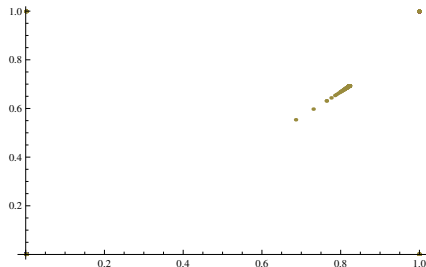


Figure: $t = 14$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

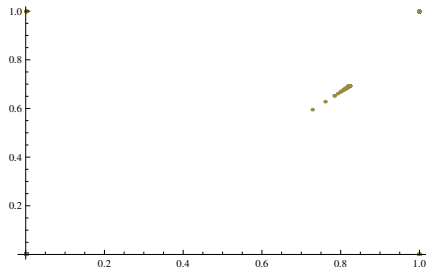


Figure: $t = 15$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

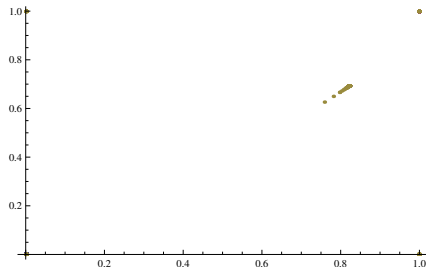


Figure: $t = 16$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

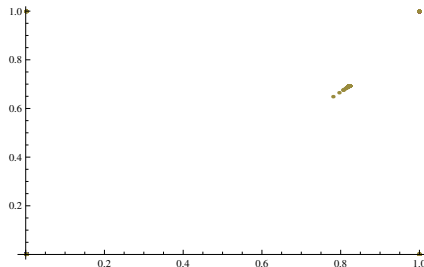


Figure: $t = 17$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

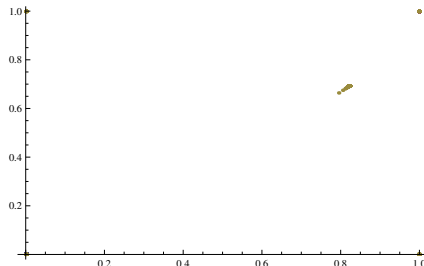


Figure: $t = 18$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

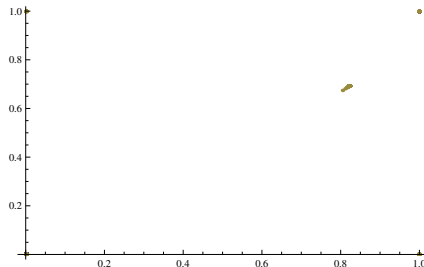


Figure: $t = 19$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

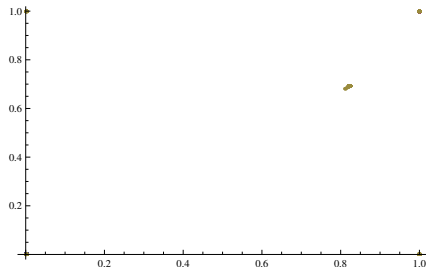


Figure: $t = 20$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

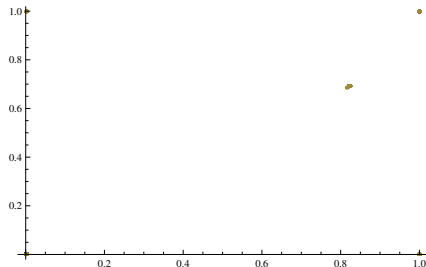


Figure: $t = 21$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

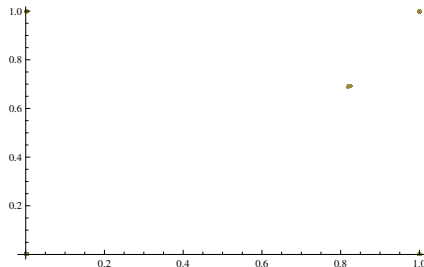


Figure: $t = 22$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

b : probability infected node infects neighbors, $1 - a$
 probability infected node not cured; below $a = .4$, $b = .7$
 and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different
 initial configuration, iterate.

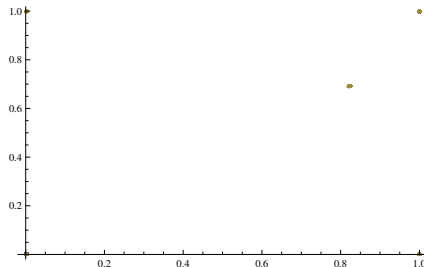


Figure: $t = 23$ (point in upper right needed for display purposes)

Determining Fixed Points of F : Introduction

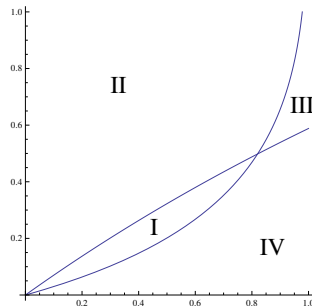


Figure: The four regions determined by the partial fixed point functions when $b > (1-a)/\sqrt{n}$.

Analysis easy if $b \leq (1-a)/\sqrt{n}$; $(0,0)$ only fixed point.

Proof unique additional fixed point when $b > (1-a)/\sqrt{n}$: concavity of the partial fixed point curves and value of derivatives at origin.

Determining Fixed Points of F : Partial Fixed Points

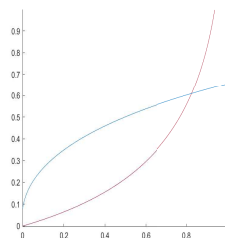
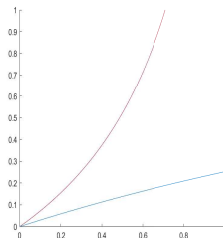
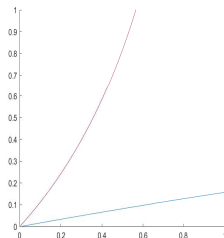
For 3-level, goal is to find fixed points:

$$F(x, y, z) = (x, y, z).$$

Follow similar steps as before:

- Look at partial fixed points, define functions ϕ_1, ϕ_2, ϕ_3 .
- New! Take the intersection of ϕ_1 with ϕ_3 , and ϕ_2 with ϕ_3 to reduce the 3-dimensional problem to a 2-dimensional one.

Determining Fixed Points of F : Partial Fixed Curves



Red is $\phi_1 \circ \phi_3$, blue is $\phi_2 \circ \phi_3$.

Partial fixed points from $\phi_1 \circ \phi_3$ and $\phi_2 \circ \phi_3$ when (from left to right) $b < \frac{1-a}{\sqrt{n_1+n_2}}$, $b = \frac{1-a}{\sqrt{n_1+n_2}}$, $b > \frac{1-a}{\sqrt{n_1+n_2}}$ ($b = 0.08, 0.125, 0.4, n_1 = 6, n_2 = 10, a = 0.5$).

(Note: In the rightmost plot, $\phi_2 \circ \phi_3$ contains $(0,0)$, but it is disconnected)

Determining Fixed Points of F : Locations of fixed points

Using convexity / concavity of the partial fixed point curves:

If $b \leq (1 - a)/\sqrt{n_1 + n_2}$, then $(0, 0, 0)$ is the only fixed point since $\phi_1 \circ \phi_3$ is convex, $\phi_2 \circ \phi_3$ is concave, and slope of $\phi_1 \circ \phi_3$ is greater than slope of $\phi_2 \circ \phi_3$ at the origin.

Similarly, proved unique additional fixed point when $b > (1 - a)/\sqrt{n_1 + n_2}$.

Proofs: $b \leq (1 - a)/\sqrt{n_1 + n_2}$

Convergence Case $b \leq \frac{(1-a)}{\sqrt{n_1+n_2}}$

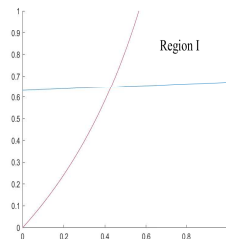
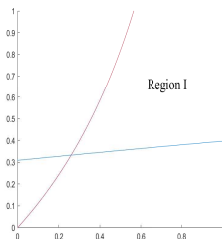
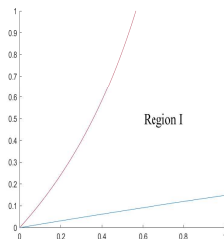
Theorem (Steven J. Miller, Akihiro Takigawa)

Assume $b \leq (1-a)/\sqrt{n_1+n_2}$. Then iterates of any point under F converge to the trivial fixed point $(0, 0, 0)$.

Outline of our argument:

- Proved by first focusing on the limiting behavior of points inside the region $x > \phi_1(y, z)$, $y > \phi_2(x, z)$, $z > \phi_3(x, y)$. (Hereby called Region I for brevity)
- Then, consider a cuboid with vertices in Region I.
- Finally, use squeeze theorem to show that any point in the cuboid exhibits the same limiting behavior.

$b \leq \frac{(1-a)}{\sqrt{n_1+n_2}}$: Visualization of Region I



Red is ϕ_1 , blue is ϕ_2 .

When $b \leq \frac{1-a}{\sqrt{n_1+n_2}}$, slices of Region I on the xy -plane at (from left to right) $z = 0$, $z = 0.25$, $z = 0.75$.
 ($b = 0.08$, $n_1 = 6$, $n_2 = 10$, $a = 0.5$).

Key lemmas (proofs by algebra):

- Points in Region I strictly decrease in x , y and z on iteration by F .
- Points in Region I iterate inside Region I under F .
- All non-trivial points in Region I converge to the trivial fixed point $(0, 0, 0)$ under F .

Armed with the above lemmas, we now complete the proof.

Proof of Limiting Behavior

- Consider any cuboid in $[0, 1]^3$.

Proof of Limiting Behavior

- Consider any cuboid in $[0, 1]^3$.
- Assume each point (x, y, z) in the cuboid satisfies
 - $0 \leq x \leq x_u$
 - $0 \leq y \leq y_u$
 - $0 \leq z \leq z_u$

where (x_u, y_u, z_u) is a point in Region I. (In other words, the vertex furthest away from the origin is in Region I)

Proof of Limiting Behavior

- Consider any cuboid in $[0, 1]^3$.
- Assume each point (x, y, z) in the cuboid satisfies
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 - $0 \leq y \leq y_u$
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- As $(0, 0, 0)$ iterates to $(0, 0, 0)$ by F , and (x_u, y_u, z_u) iterates to $(0, 0, 0)$ by F , so do any point in the cuboid.

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- As $(0, 0, 0)$ iterates to $(0, 0, 0)$ by F , and (x_u, y_u, z_u) iterates to $(0, 0, 0)$ by F , so do any point in the cuboid.
- Note: We can take larger and larger cuboids to encompass all non-trivial points in $[0, 1]^3$.

Extension to *k*-level

Comparison of 3-level to k -level

Recall that for 3-level:

$$F \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 1 - (1-ax)(1-by)^{n_1} \\ 1 - (1-ay)(1-bx)(1-bz)^{n_2} \\ 1 - (1-az)(1-by) \end{pmatrix}.$$

Now, k -level:

$$F \begin{pmatrix} d_1 \\ d_2 \\ d_3 \\ \vdots \\ d_k \end{pmatrix} = \begin{pmatrix} 1 - (1-ad_1)(1-bd_2)^{n_1} \\ 1 - (1-ad_2)(1-bd_1)(1-bd_3)^{n_2} \\ 1 - (1-ad_3)(1-bd_2)(1-bd_4)^{n_3} \\ \vdots \\ 1 - (1-ad_k)(1-bd_{k-1}) \end{pmatrix}$$

(x, y, z, \dots) relabeled as d_1, d_2, d_3, \dots for simplicity)

Very similar!

Determining Fixed Points of F : Partial Fixed Points

Once again, goal is to find fixed points:

$$F(d_1, \dots, d_k) = (d_1, \dots, d_k).$$

Follow the same steps as before:

- Look at partial fixed points, define functions ϕ_1, \dots, ϕ_k .
- Take the intersection of ϕ_1 with ϕ_3, \dots, ϕ_k , and ϕ_2 with ϕ_3, \dots, ϕ_k to reduce the k -dimensional problem to a 2-dimensional one.

Complications are introduced by the composition of an arbitrary number of ϕ 's.

Determining Fixed Points of F : Partial Fixed Points

Key lemmas (proved through algebra):

- $\phi_1(d_2, \dots, d_k)$ is convex.
- $\phi_k(d_1, \dots, d_{k-1})$ is concave.
- For all levels $2 \leq m \leq k-1$, $\phi_m(d_1, \dots, d_{m-1}, \dots, d_k)$ is non-decreasing in each argument, and is concave.
- The composition of a concave function $f : [0, 1]^2 \rightarrow [0, 1]$ that is non-decreasing in each argument and a concave function $g : [0, 1] \rightarrow [0, 1]$ is concave.
 \implies the composition of ϕ_2, \dots, ϕ_k is non-decreasing in each argument and is concave.

Determining Fixed Points of F : k -level

To complete our analysis,

- We have ϕ_1 is convex.
- $(0, \dots, 0)$ is always a fixed point as ϕ_2 passes through $(0, 0)$, and every ϕ_m returns 0 for some argument.
- The composition of ϕ_2, \dots, ϕ_k is concave, and non-decreasing.
 - Partial fixed point curves display same behavior as 3-level!
- We appeal to our concavity argument from 3-level to determine that when $b > (1 - a) / \sqrt{n_1 + \dots + n_{k-1}}$, there is always one non-trivial fixed point.

k-level: Limiting Behavior

- Just as in 3-level, k -level always has a trivial fixed point, and when $b > (1 - a) / \sqrt{n_1 + \dots + n_{k-1}}$, one additional non-trivial fixed point.

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- Just as in 3-level, *k*-level always has a trivial fixed point, and when $b > (1 - a)/\sqrt{n_1 + \dots + n_{k-1}}$, one additional non-trivial fixed point.
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k-level: Limiting Behavior

- Just as in 3-level, *k*-level always has a trivial fixed point, and when $b > (1 - a) / \sqrt{n_1 + \dots + n_{k-1}}$, one additional non-trivial fixed point.
- Is limiting behavior similar in *k*-level as well?
- Yes! Proved by using similar methods to 3-level. Use a *k*-orthotope instead of a cuboid.

Main Result: b : probability infected node infects, $1-a$ probability infected not cured

Theorem (Steven J. Miller, Akihiro Takigawa)

Let $a, b \in (0, 1)$ and F as above.

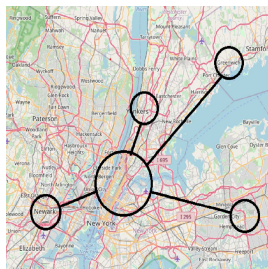
- For any initial configuration, as time evolves all the spokes on the same level converge to a common behavior.
- If $b \leq (1-a)/\sqrt{n_1+n_2+\dots+n_{k-1}}$ then the virus dies out.
- If $b > (1-a)/\sqrt{n_1+n_2+\dots+n_{k-1}}$ then all points except $(0, \dots, 0)$ evolve to a unique, non-trivial fixed point (d_{1f}, \dots, d_{kf}) .

Future Work

- The current model is good for virus propagation behavior in regions where there is one large population hub, and numerous adjacent areas dependent on it.
 - Examples: NYC + tri-state area, London + Greater London area

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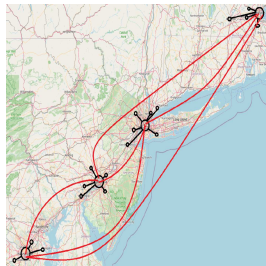


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- What about regions with multiple large population hubs?
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- What about regions with multiple large population hubs?
 - Examples: Northeast corridor (Boston+NYC+Philadelphia+Washington D.C.), Japan (Tokyo+Nagoya+Osaka)
- Consider a complete graph (each node is connected to every other node), but each node expands to a k -level starlike graph.



Future Work

- How does the number of nodes affect the probability of infection?
 - Does increasing the number of nodes increase the probability of infection?
 - Are nodes on one level more influential than other levels in terms of the effect on the probability of infection?
- Rate of convergence to fixed points?

Conclusions and References

- Can extend to Generalized Star Graphs.
 - 2-level to 3-level requires a bit of work, but from 3-level to k -level is straightforward.
- Thealexa Becker, Alec Greaves-Tunnell, Leo Kontorovich, Steven J. Miller and Karen Shen), *Virus Dynamics on Spoke and Star Graphs*, the Journal of Nonlinear Systems and Applications **4** (2013), no. 1, 53–63.
<http://arxiv.org/pdf/1111.0531>.

This work was supported by NSF Grants DMS0600848, DMS0970067, DMS0850577 and DMS1947438.

Many thanks to the organizers for the invitation.

Appendix

Appendix: Determining 3-level Partial Fixed Points

Goal: find fixed points $F(x, y, z) = (x, y, z)$.

Start by looking for **partial** fixed points:

$F(x, y, z) = (x, y', z')$ or $F(x, y, z) = (x', y, z')$ or
 $F(x, y, z) = (x', y', z)$

Introduce functions ϕ_1, ϕ_2, ϕ_3 so that

- $\forall y, z \exists y', z' \text{ s.t. } F(\phi_1(y, z), y, z) = (\phi_1(y, z), y', z')$.
- $\forall x, z \exists x', z' \text{ s.t. } F(x, \phi_2(x), z) = (x', \phi_2(x), z')$.
- $\forall x, y \exists x', y' \text{ st } F(x, y, \phi_3(x, y)) = (x', y', \phi_3(x, y))$.

Can explicitly solve for tractable ϕ_1, ϕ_2, ϕ_3 .

Appendix: Determining 3-level Partial Fixed Points

Solve:

- $x = f_1(x, y, z)$
- $y = f_2(x, y, z)$
- $z = f_3(x, y, z)$

We get:

- $\phi_1(y, z) = \frac{1-(1-by)^{n_1}}{1-a(1-by)^{n_1}}$ (x-coordinate is unchanged on iteration)
- $\phi_2(x, z) = \frac{1-(1-bx)(1-bz)^{n_2}}{1-a(1-bx)(1-bz)^{n_2}}$ (y-coordinate is unchanged on iteration)
- $\phi_3(x, y) = \frac{by}{1-a+aby}$ (z-coordinate is unchanged on iteration)

Appendix: Determining 3-level Partial Fixed Points

BUT... working in \mathbb{R}^3 is hard!

Solution: Take the intersection of ϕ_1 with ϕ_3 , and the intersection of ϕ_2 with ϕ_3 to reduce to \mathbb{R}^2 .

We get:

- $\phi_1(y, \phi_3(x, y)) = \frac{1-(1-by)^{n_1}}{1-a(1-by)^{n_1}}$ (x, z coordinates are unchanged on iteration)
- $\phi_2(x, \phi_3(x, y)) = \frac{1-(1-bx)(1-b\phi_3(x, y))^{n_2}}{1-a(1-bx)(1-b\phi_3(x, y))^{n_2}}$ (y, z coordinates are unchanged on iteration)

The intersection of these is where $F(x, y, z) = (x, y, z)$.

Appendix: k -level Concavity Induction

- - ϕ_k is concave and is a function from $[0, 1]$ to $[0, 1]$.
 - ϕ_{k-1} is concave, non-decreasing in each argument, and is a function from $[0, 1]^2$ to $[0, 1]$.

Hence, the composition of ϕ_{k-1} and ϕ_k is concave. Direct inspection shows it is a function from $[0, 1]$ to $[0, 1]$.

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- – $\phi_{k-1} \circ \phi_k$ is concave and is a function from $[0, 1]$ to $[0, 1]$.
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- Keep on going for $\phi_{k-3}, \phi_{k-4}, \dots, \phi_2$.

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Hence, the composition of ϕ_{k-2} and $\phi_{k-1} \circ \phi_k$ is concave. Direct inspection shows it is a function from $[0, 1]$ to $[0, 1]$.

- Keep on going for $\phi_{k-3}, \phi_{k-4}, \dots, \phi_2$.
- Through induction, the composition of ϕ_2, \dots, ϕ_k is concave. As ϕ_2 is non-decreasing, so is this composition.

Proofs: $b > (1 - a)/\sqrt{n}$

Convergence Case $b > \frac{(1-a)}{\sqrt{n_1+n_2}}$

Theorem (Steven J. Miller, Akihiro Takigawa)

Assume $b > (1-a)/\sqrt{n_1+n_2}$. Then iterates of any point under F converge to the non-trivial fixed point (x_f, y_f, z_f) .

Outline of our argument:

Very similar to the $b \leq (1-a)/\sqrt{n_1+n_2}$ case!

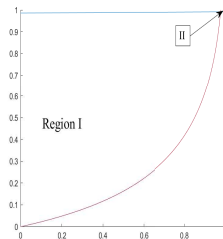
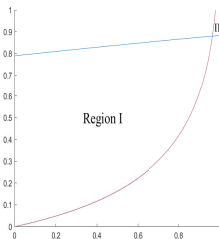
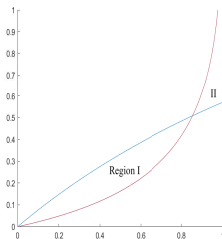
- Two regions this time—

- Region I defined by $x < \phi_1$, $y < \phi_2$ and $z < \phi_3$.
- Region II defined by $x > \phi_1$, $y > \phi_2$ and $z > \phi_3$.
- (Note that Region I in the previous case is now Region II.)

We consider limiting behavior of points in the two regions.

- Then, consider a cuboid with the vertex closest to the origin in Region I, and the vertex furthest from the origin in Region II.
- Finally, use squeeze theorem to show that any point in the cuboid exhibits the same limiting behavior.

$b > \frac{(1-a)}{\sqrt{n_1+n_2}}$: Visualization of Region I and Region II



Red is ϕ_1 , blue is ϕ_2 .

When $b \leq \frac{1-a}{\sqrt{n_1+n_2}}$, slices of Region I and Region II on the xy-plane at (from left to right) $z = 0$, $z = 0.25$, $z = 0.75$.
 ($b = 0.4$, $n_1 = 6$, $n_2 = 10$, $a = 0.5$).

Results

Key lemmas (proofs by algebra):

- Points in Region I strictly increase in x , y and z on iteration by F , and points in Region II strictly decrease in x , y and z on iteration.
- Points in Region I iterate inside Region I under F , and points in Region II iterate inside Region II under F .
- All non-trivial points in Regions I and II converge to the non-trivial fixed point under F .

Armed with the above lemmas, we now complete the proof.

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- Consider any cuboid in $[0, 1]^3$ for which no vertex is $(0, 0, 0)$.

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 - $x_l \leq x \leq x_u$
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- Image of cuboid under F is strictly contained in cuboid (image of (x_l, y_l, z_l) , respectively (x_u, y_u, z_u) has all coordinates smaller (respectively, larger) than any other iterate).

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- As the vertices (x_l, y_l, z_l) and (x_u, y_u, z_u) iterate to the non-trivial fixed points (in Regions I and II), so too do all the other points in cuboid.