

Virus Dynamics on Star Graphs: A Generalized Model

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Work done at 2011 SMALL REU at Williams College with
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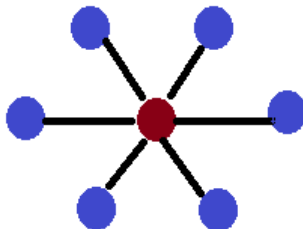
JMM, Boston, MA, January 7, 2012

Motivation for the Problem

- Epidemiology, networking, and other fields have questions concerning the spread of viruses.
- Using a model for infection and cure rates, look for a steady state, or critical threshold relating two rates.
- If there is a steady state, what are the characteristics?
- What other information can we get from this steady state, provided it exists?
- Generalizations?

The Model

A discrete-time SIS (Susceptible Infected Susceptible) model. Each node is either Susceptible (S) or Infected (I).



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A discrete-time SIS (Susceptible Infected Susceptible) model. Each node is either Susceptible (S) or Infected (I).

Parameters

- β : probability at any time an infected node infects its neighbors.
- δ : probability at any time an infected node is cured.
- $\zeta_{i,t}$: probability node i not infected by neighbors at time t .
- $1 - p_{i,t} = (1 - p_{i,t-1}) \zeta_{i,t} + \delta p_{i,t} \zeta_{i,t}$.
- $\zeta_{i,t} = \prod_{j \sim i} p_{j,t-1} (1 - \beta) + (1 - p_{j,t-1}) = \prod_{j \sim i} 1 - \beta p_{j,t-1}$, where $j \sim i$ says i and j are neighbors, connected by edge of the graph.
- $1 - p_{i,t} = (1 - p_{i,t-1}) \zeta_{i,t} + \delta p_{i,t} \zeta_{i,t}$.

A Different View of the Model

- Let's consider specific graph topology of a star graph, then we can alter the model to one of "hubs" and "spokes"
- Suppose a graph has $n + 1$ nodes, the hub is numbered 0 and the spokes are numbered 1 through n .

$$\begin{pmatrix} x_{t+1} \\ y_{t+1} \end{pmatrix} = F \begin{pmatrix} x_t \\ y_t \end{pmatrix}$$

where

$$\begin{aligned} F \begin{pmatrix} x \\ y \end{pmatrix} &= \begin{pmatrix} f_1(x, y) \\ f_2(x, y) \end{pmatrix} = \begin{pmatrix} 1 - (1 - x)(1 - \beta y)^n - \delta x(1 - \beta y)^n \\ 1 - (1 - y)(1 - \beta x) - \delta y(1 - \beta x) \end{pmatrix} \\ &= \begin{pmatrix} 1 - (1 - ax)(1 - by)^n \\ 1 - (1 - ay)(1 - bx) \end{pmatrix}. \end{aligned}$$

Our Main Result

Theorem (Main Result)

Let $a, b \in (0, 1)$ and F as above.

- *For any initial configuration, as time evolves all the spokes converge to a common behavior.*
- *If $b \leq (1 - a)/\sqrt{n}$ then the virus dies out.*
- *If $b > (1 - a)/\sqrt{n}$ then all points except $(0, 0)$ evolve to a unique, non-trivial fixed point (x_f, y_f) .*

Determining Fixed Points of F

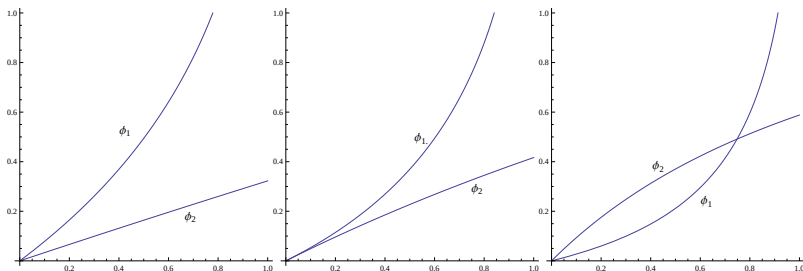


Figure: Partial fixed points from ϕ_1 and ϕ_2 when (from left to right) $b < \frac{1-a}{\sqrt{n}}$, $b = \frac{1-a}{\sqrt{n}}$, $b > \frac{1-a}{\sqrt{n}}$ ($b = 3, n = 4, a = .1, .4, .7$).

$$\phi_1(y) = \frac{1 - (1 - by)^n}{1 - a(1 - by)^n}$$

$$\phi_2(x) = \frac{bx}{1 - a + abx}.$$

Determining Fixed Points of F

Theorem

Consider the map F .

- 1 *If $b < \frac{1-a}{\sqrt{n}}$ then the trivial fixed point is the unique fixed point in $[0, 1]^2$.*
- 2 *If $b > \frac{1-a}{\sqrt{n}}$ then there exists a unique non-trivial fixed point in $[0, 1]^2$.*

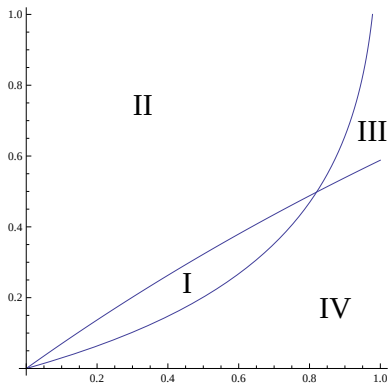
Convergence Case $b \leq \frac{(1-a)}{\sqrt{n}}$

Theorem

Assume $b < (1 - a)/\sqrt{n}$. Then iterates of any point under F converge to the trivial fixed point $(0, 0)$.

Proved this with the Mean Value Theorem and an eigenvalue analysis of the resulting matrix.

Looking at partial fixed points of F divides $[0, 1]^2$ into four regions.



Convergence: Case $b > \frac{(1-a)}{\sqrt{n}}$

Lemma

Points in Region I strictly increase in x and y on iteration by F , and points in Region III strictly decrease in x and y on iteration.

Lemma

Points in Region I iterate inside Region I under F , and points in Region III iterate inside Region III under F .

Lemma

All non-trivial points in Regions I and III converge to the non-trivial fixed point under F .

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

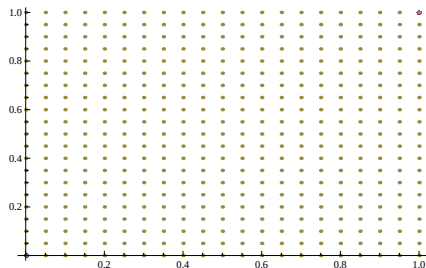


Figure: $t = 0$ (point in upper right for display purposes: $1/24$)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

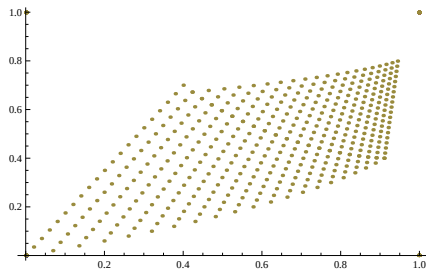


Figure: $t = 1$ (point in upper right for display purposes: 2/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

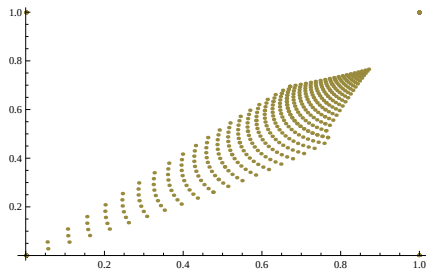


Figure: $t = 2$ (point in upper right for display purposes: 3/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

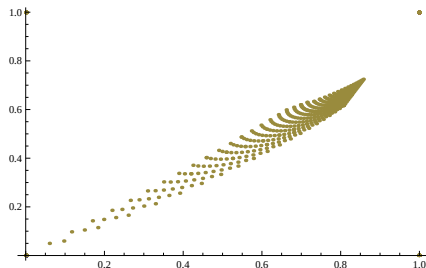


Figure: $t = 3$ (point in upper right for display purposes: 4/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

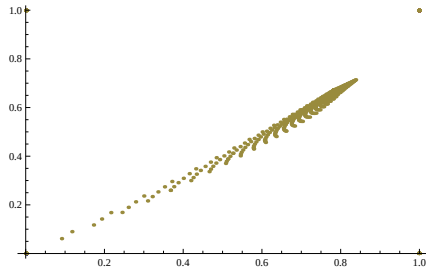


Figure: $t = 4$ (point in upper right for display purposes: 5/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

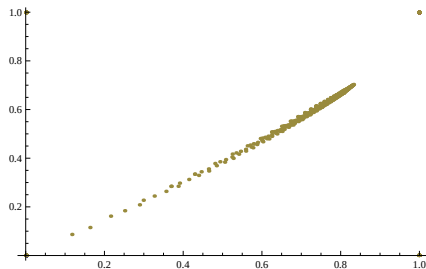


Figure: $t = 5$ (point in upper right for display purposes: 6/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

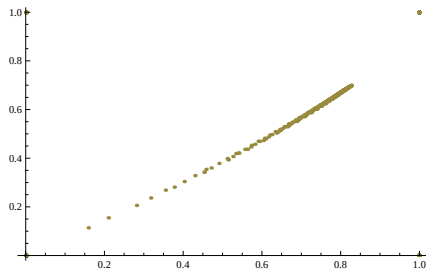


Figure: $t = 6$ (point in upper right for display purposes: 7/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

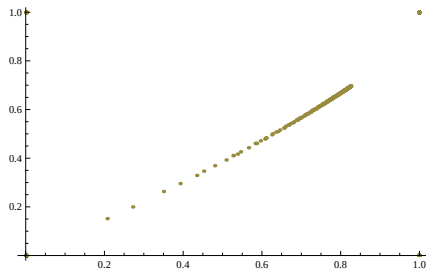


Figure: $t = 7$ (point in upper right for display purposes: 8/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

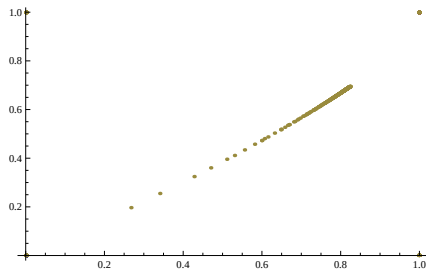


Figure: $t = 8$ (point in upper right for display purposes: 9/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

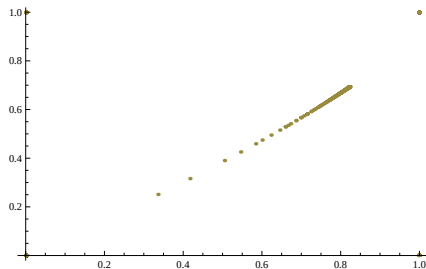


Figure: $t = 9$ (point in upper right for display purposes: 10/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

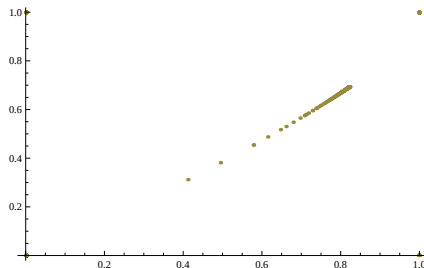


Figure: $t = 10$ (point in upper right for display purposes: 11/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

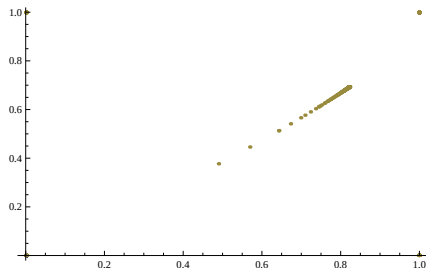


Figure: $t = 11$ (point in upper right for display purposes: 12/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

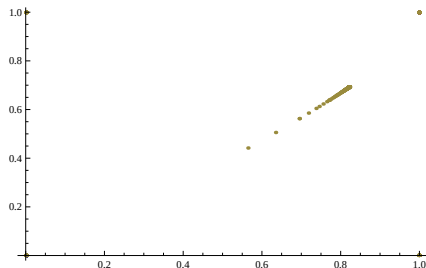


Figure: $t = 12$ (point in upper right for display purposes: 13/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

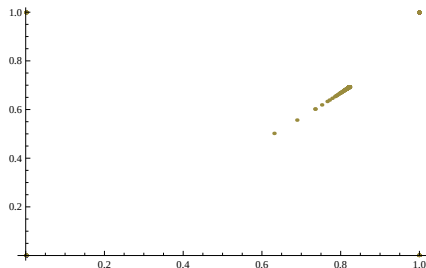


Figure: $t = 13$ (point in upper right for display purposes: 14/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

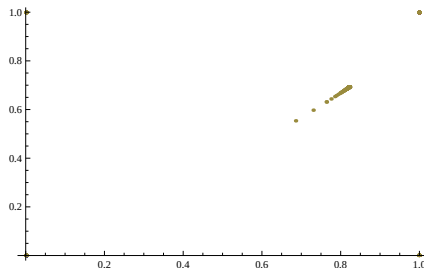


Figure: $t = 14$ (point in upper right for display purposes: 15/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

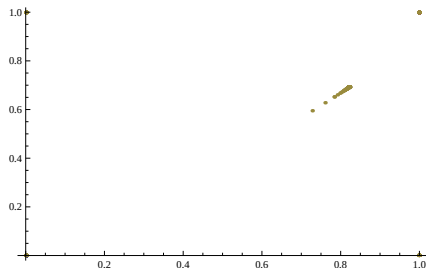


Figure: $t = 15$ (point in upper right for display purposes: 16/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

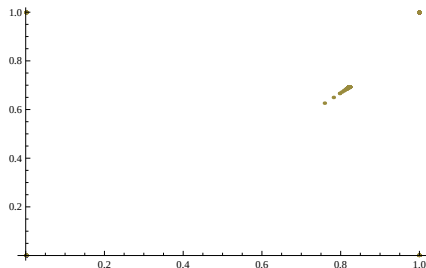


Figure: $t = 16$ (point in upper right for display purposes: $17/24$)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

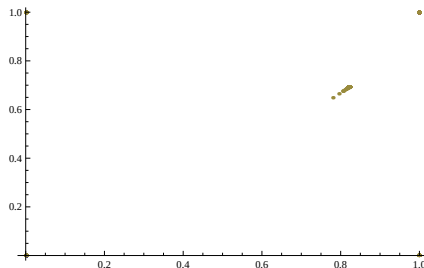


Figure: $t = 17$ (point in upper right for display purposes: 18/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

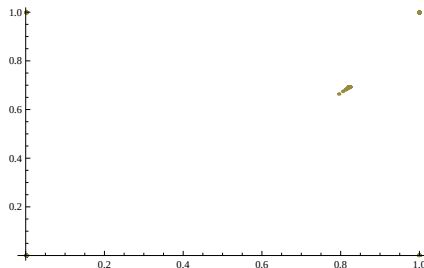


Figure: $t = 18$ (point in upper right for display purposes: 19/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

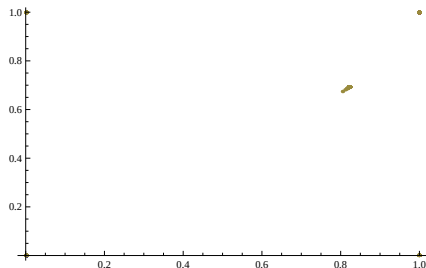


Figure: $t = 19$ (point in upper right for display purposes: 20/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

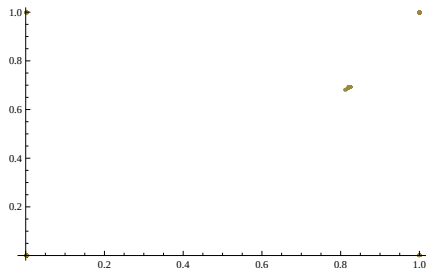


Figure: $t = 20$ (point in upper right for display purposes: 21/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

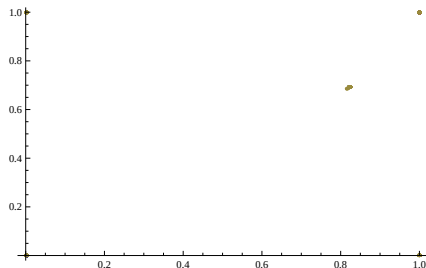


Figure: $t = 21$ (point in upper right for display purposes: 22/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

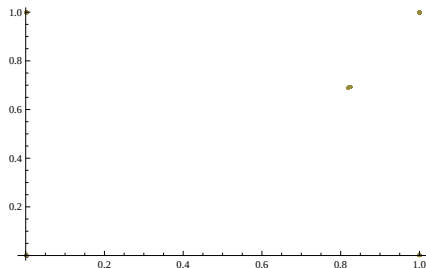


Figure: $t = 22$ (point in upper right for display purposes: 23/24)

Simulation

In the limit all spokes have same behavior. Below is a plot of the dynamics for $a = .4$, $b = .7$ and $n = 2$.

Divide (x, y) space into a grid, each gridpoint a different initial configuration, iterate.

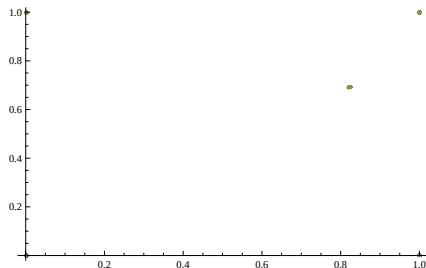


Figure: $t = 23$ (point in upper right for display purposes: 24/24)

Theorem

Any non-trivial point in $[0, 1]^2$ converges to the unique non-trivial fixed point under F .

Behavior Conjectures

Corollary

The amount of time it takes for all points to converge is the maximum of the time it takes $\begin{pmatrix} \epsilon_1 \\ \epsilon_2 \end{pmatrix}$ and $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$ to converge, for $\epsilon_1, \epsilon_2 \rightarrow 0$.

Conjecture

Points in Region II and IV exhibit one of two behaviors, dependent on a, b, n . Either:

- 1** *All points in Region II iterate outside Region II and all points in Region IV iterate outside Region IV ("flipping behavior"), or*
- 2** *All points in Region II iterate outside Region IV and all points in Region IV iterate outside Region II*

Conclusions

- Generalized Star Graphs
- Conclusions

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- AMS / MAA
- Smith College
- Williams College
- National Science Foundation
- Alexander Greaves-Tunnell, Aryeh Kontorovich,
Steven J. Miller, Pradeep Ravikumar and Karen Shen.